

Balancing Agility and Architecture

Barry Boehm, USC JAOO 2009 October 5, 2009



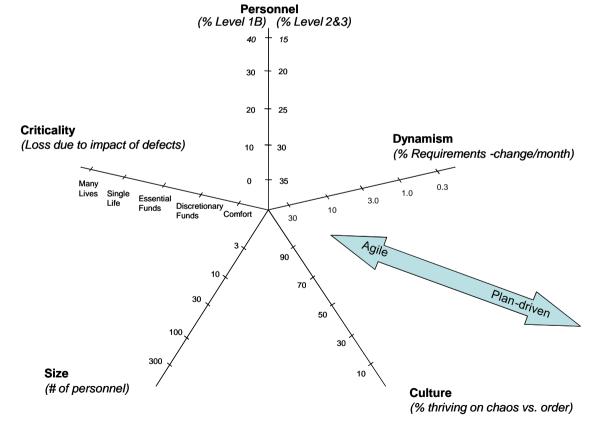
Outline

- Agility and Architecture home grounds
- How much architecting is enough
 - A quantitative analysis
- Processes for balancing agility and architecture
 - The Incremental Commitment Model
 - Process decision table
 - Hybrid approaches
- Conclusions



Agile and Plan-Driven Home Grounds: Five Critical Decision Factors

• Size, Criticality, Dynamism, Personnel, Culture





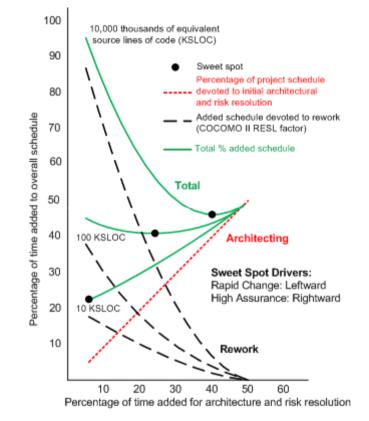
Relative Size of Agile and Architecture Home Grounds

By % of Projects			By % of Costs		
Low (78%)	High (22%)			High (72%)	
Either	Arch	High	Either	Architecture	
Low (80%) Agile		Low (80%)	Agile	Both	
	Low (78%) Either	Low High (22%) Either Arch	Low High (78%) (22%) Either Arch Agila Both	Low (78%)High (22%)Criticality, SizeLow (28%)EitherArchHighEitherAgilaBothLowAgila	

- Based on size distributions in financial sector
 - •65% small (<10 people)
 - •25% medium (11-50 people)
 - •10% large (>50 people)

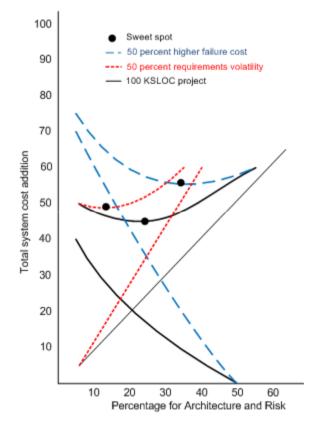


Effect on Size on Sweet Spots





Effect of Volatility and Criticality on Sweet Spots



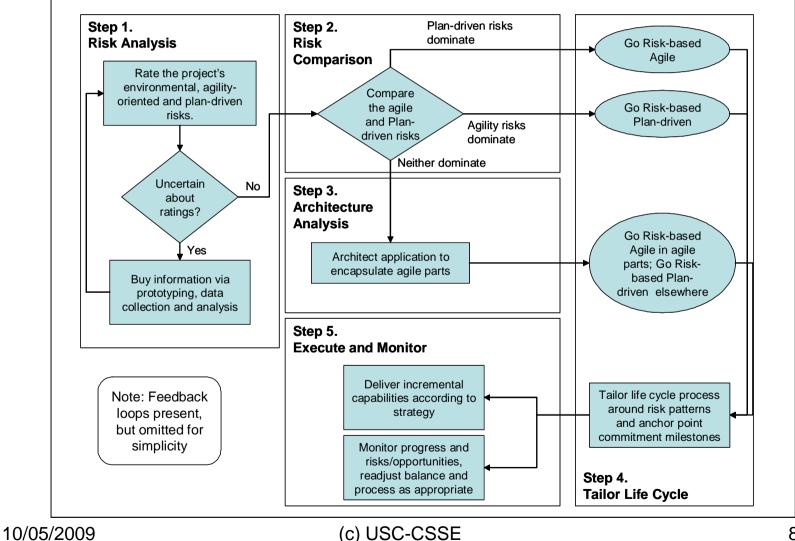


Outline

- Increasing importance of both agility and quality
- Challenges of achieving both agility and quality
- Approaches for achieving both agility and quality
 - Case studies and critical success factors
 - Conclusions



Using Risk to Balance Discipline and Agility - Overview



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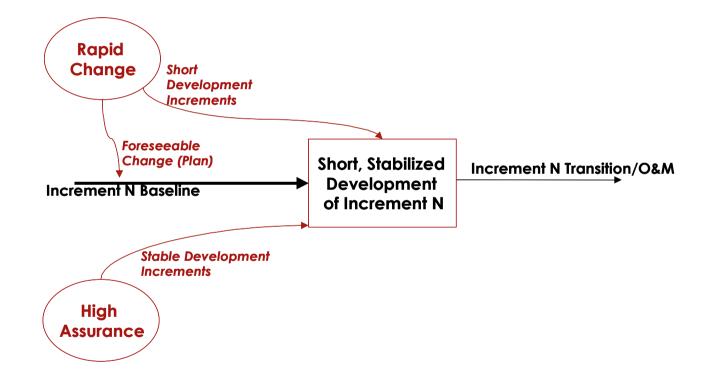
Hybrid Agile/Plan-Driven Strategy

- CRACK: collaborative, representative, authorized, committed, knowledgeable

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	Startup	Teambuilding	Systems Architecting		Development
Stakeholders	Furnish CRACK representatives and alternates	•Develop shared	 Prepare for/select developers Formulate/negotiate 		 Ensure representative exercise of incremental capabilities Monitor, adapt to new developments
Project Leadership, Risk Management Teams	•Staff and organize to cover major risk areas	•Negotiate toplevel system objectives, architecture, plans, feasibility rationales.	definitive requirements, architecture, plans, feasibility rationales. •Encapsulate agile portions		 Monitor and manage project progress, risk resolution, and new technology developments Continuously integrate/test growing software infrastructure and
Agile, Plan Driven Developers			•Develop compatible architectures, plans, feasibility rationales		components •Develop system components
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Single Increment View

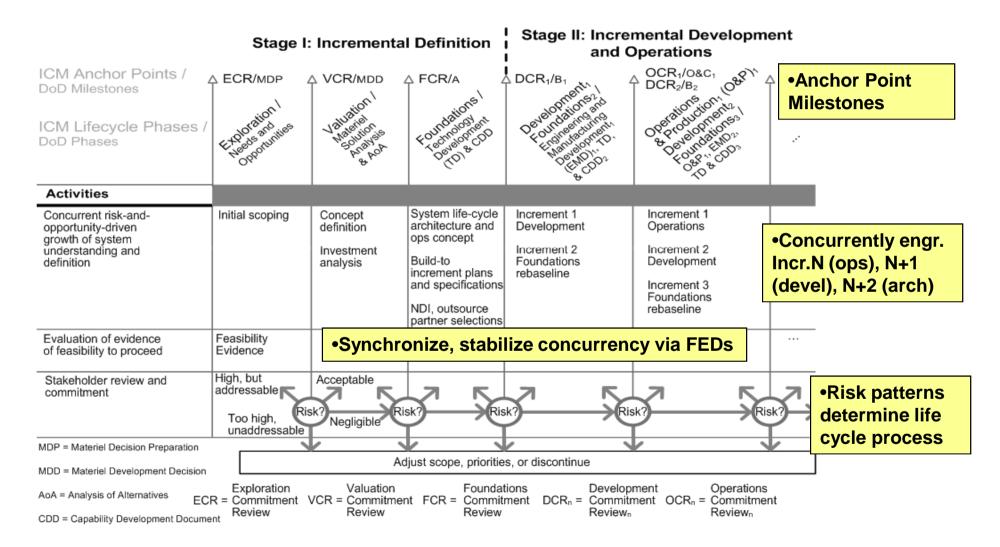




Incremental Commitment Model: Single Increment View

Unforseeable Chanae (Adapt) Agile **Future Increment Baselines** Rapid **Rebaselining for** Change Short **Future Increments** Development Increments Deferrals **Foreseeable** Change (Plan) Short, Stabilized Increment N Transition/O&M Development Increment N Baseline of Increment N Artifacts Concerns **Stable Development** Increments Current V&V Future V&V V&V High of Increment N Resources Resources Assurance Continuous V&V







Milestone Feasibility Rationales

- Evidence provided by developer and validated by independent experts that:
 - If the system is built to the specified architecture, it will
 - Satisfy the requirements: capability, interfaces, level of service, and evolution
 - Support the operational concept
 - Be buildable within the budgets and schedules in the plan
 - Generate a viable return on investment
 - Generate satisfactory outcomes for all of the success-critical stakeholders
- All major risks resolved or covered by risk
 management plans
- Serves as basis for stakeholders' commitment to proceed

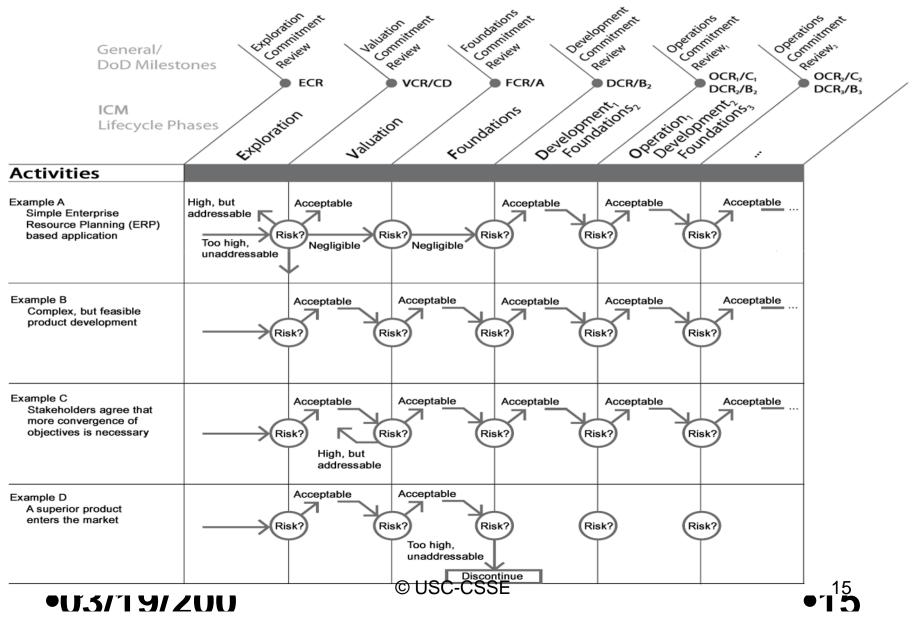


The ICM as Risk-Driven Process Generator

- Stage I of the ICM has 3 decision nodes with 4 options/node
 - Culminating with incremental development in Stage II
 - Some options involve go-backs
 - Results in many possible process paths
- Can use ICM risk patterns to generate frequently-used processes
 - With confidence that they fit the situation
- Can generally determine this in the Exploration phase
 - Develop as proposed plan with risk-based evidence at VCR milestone
 - Adjustable in later phases



Different Risk Patterns Yield Different Processes





The ICM Process Decision Table

- Key Decision Inputs
 - Product and project size and complexity
 - Requirements volatility
 - Mission criticality
 - Nature of Non-Developmental Item (NDI)* support
 - Commercial, open-source, reused components
 - Organizational and Personnel Capability
- Key Decision Outputs
 - Key Stage I activities: incremental definition
 - Key Stage II activities: incremental development and operations
 - Suggested calendar time per build, per deliverable increment

Common Risk-Driven Special Cases of the ICM (Cases 1-

	4)
Case 1: Use NDI	Case 2: Agile
Example: Small accounting system	Example: E-services
Size, Complexity: Size variable, complexity low	Size, Complexity: Low
Typical Change Rate/Month: Negligible	Typical Change Rate/Month: 1-30%
Criticality: n/a	Criticality: Low to medium
NDI Support: Complete	NDI Support: Good, in place
Organizational Personnel Capability: NDI-experienced (medium)	Organizational Personnel Capability: Agile-ready, medium-high
Key Stage I Activities (Incremental Definition): Acquire NDI	experience
Key Stage II Activities (Incremental Development/Operations): Use	Key Stage I Activities (Incremental Definition): Skip Valuation and
NDI	Architecting phases
Time/Build: n/a	Key Stage II Activities (Incremental Development/Operations): Scrum
Time/Increment: Vendor-driven	plus agile methods of choice
	Time/Build: ≤ 1 day
	Time/Increment: 2-6 weeks
Case 3: Architected Agile	Case 4: Formal Methods
Example: Business data processing	Example: Security kernel; Safety-critical LSI chip
Size, Complexity: Medium	Size, Complexity: Low
Typical Change Rate/Month: 1-10 %	Typical Change Rate/Month: 0.3%
Criticality: Medium to high	Criticality: Extra high
NDI Support: Good, most in place	NDI Support: None
Organizational Personnel Capability: Agile-ready, medium to high	Organizational Personnel Capability: Strong formal methods experience
experience	Key Stage I Activities (Incremental Definition): Precise formal
Key Stage I Activities (Incremental Definition): Combine Valuation,	specification
Architecting phases. Complete NDI preparation.	Key Stage II Activities (Incremental Development/Operations):
Key Stage II Activities (Incremental Development/Operations):	Formally-based programming language; formal verification
Architecture-based Scrum of Scrums	Time/Build: 1-5 days
Time/Build: 2-4 weeks	Time/Increment: 1-4 weeks
Time/Increment: 2-6 months	



Case 5: Hardware with Embedded Software Component	Case 6: Indivisible IOC
Example: Multi-sensor control device	Example: Complete vehicle platform
Size, Complexity: Low	Size, Complexity: Medium to high
Typical Change Rate/Month: 0.3 - 1 %	Typical Change Rate/Month: 0.3 – 1%
Criticality: Medium to very high	Criticality: High to very high
NDI Support: Good, in place	NDI Support: Some in place
Organizational Personnel Capability: Experienced, medium-high	Organizational Personnel Capability: Experienced, medium to high
Key Stage I Activities (Incremental Definition): Concurrent	Key Stage I Activities (Incremental Definition): Determine minimum-
hardware/software engineering. CDR-level ICM DCR	IOC likely, conservative cost. Add deferrable software features as
Key Stage II Activities (Incremental Development/Operations): IOC	risk reserve
development, LRIP, FRP. Concurrent version N+1 engineering	Key Stage II Activities (Incremental Development/Operations): Drop
Time/Build: Software 1-5 days	deferrable features to meet conservative cost. Strong award free for
Time/Increment: Market-driven	features not dropped.
	Time/Build: Software: 2-6 weeks
	Time/Increment: Platform: 6-18 months
Case 7: NDI-Intensive	Case 8: Hybrid Agile/Plan-Driven System
Example: Supply chain management	Example: C4ISR system
Size, Complexity: Medium to high	Size, Complexity: Medium to very high
Typical Change Rate/Month: 0.3 – 3%	Typical Change Rate/Month: Mixed parts; 1-10%
Criticality: Medium to very high	Criticality: Mixed parts; Medium to very high
NDI Support: NDI-driven architecture	NDI Support: Mixed parts
Organizational Personnel Capability: NDI-experienced, medium to	Organizational Personnel Capability: Mixed parts
high	Key Stage I Activities (Incremental Definition): Full ICM, encapsulate
Key Stage I Activities (Incremental Definition): Thorough NDI-suite	agile in high change, low-medium criticality parts (Often HMI,
life cycle cost-benefit analysis, selection, concurrent	external interfaces)
	Key Stage II Activities (Incremental Development/Operations): Full
requirements/architecture definition	
Key Stage II Activities (Incremental Development/Operations): Pro-	ICM, three-team incremental development, concurrent V&V, next-
Key Stage II Activities (Incremental Development/Operations): Pro- active NDI evolution influencing, NDI upgrade synchronization	increment rebaselining
Key Stage II Activities (Incremental Development/Operations): Pro-	



Case 9: Multi-Owner Directed System of Systems	Case 10: Family of Systems
Example: Net-centric military operations	Example: Medical device product line
Size, Complexity: Very high	Size, Complexity: Medium to very high
Typical Change Rate/Month: Mixed parts; 1-10 %	Typical Change Rate/Month: 1-3%
Criticality: Very high	Criticality: Medium to very high
NDI Support: Many NDIs, some in place	NDI Support: Some in place
Organizational Personnel Capability: Related experience, medium to	Organizational Personnel Capability: Related experience, medium to
high	high
Key Stage I Activities (Incremental Definition): Full ICM; extensive multi-owner team building, negotiation	Key Stage I Activities (Incremental Definition): Skip Valuation and Architecting phases
Key Stage II Activities (Incremental Development/Operations):	Key Stage II Activities (Incremental Development/Operations):
Full ICM; large ongoing system/software engineering effort	Scrum plus agile methods of choice
Time/Build: 2-4 months	Time/Build: 1-2 months
Time/Increment: 18-24 months	Time/Increment: 9-18 months

Case 11: Brownfield

Example: Incremental legacy phaseout
Size, Complexity: High to very high
Typical Change Rate/Month: 0.3-3%
Criticality: Medium-high
NDI Support: NDI as legacy replacement
Organizational Personnel Capability: Legacy re-engineering
Key Stage I Activities (Incremental Definition): Re-engineer/refactor legacy into services
Key Stage II Activities (Incremental Development/Operations): Incremental legacy phaseout
Time/Build: 2-6 weeks/refactor
Time/Increment: 2-6 months



Common Risk-Driven Special Cases of the ICM (Cases 12a/b)

Case 12a: Net-Centric Services – Community	Case 12b: Net-Centric Services – Quick Response
Support	Decision Support
Example: Community services or special interest group	Example: Response to competitor initiative
Size, Complexity: Low to medium	Size, Complexity: Medium to high
Typical Change Rate/Month: 0.3-3%	Typical Change Rate/Month: 3-30%
Criticality: Low to medium	Criticality: Medium to high
NDI Support: Tailorable service elements	NDI Support: Tailorable service elements
Organizational Personnel Capability: NDI-experienced	Organizational Personnel Capability: NDI-experienced
Key Stage I Activities (Incremental Definition): Filter, select,	Key Stage I Activities (Incremental Definition): Filter, select,
compose, tailor NDI	compose, tailor NDI
Key Stage II Activities (Incremental Development/Operations):	Key Stage II Activities (Incremental Development/Operations):
Evolve tailoring to meet community needs	Satisfy quick response; evolve or phase out
Time/Build: <= 1 day	Time/Build: <= 1 day
Time/Increment: 2-12 months	Time/Increment: Quick response-driven

•LEGEND

- C4ISR: Command, Control, Computing, Communications, Intelligence, Surveillance, Reconnaissance.
- CDR: Critical Design Review.
- DCR: Development Commitment Review.
- FRP: Full-Rate Production.
- HMI: Human-Machine Interface.
- HW: Hard ware.
- IOC: Initial Operational Capability.
- LSI: Large Scale Integration.
- LRIP: Low-Rate Initial Production.
- NDI: Non-Development Item.
- sw: Software 2009



Large Systems Combine Special Cases: Need Overarching Architecture

• Use Parnas architecting-for-change approach

- Identify primary sources of change
- Encapsulate these in modules or services
- Confines ripple effects of change within modules
- Frequent large-change special cases
 - User interfaces
 - Device drivers
 - Interfaces to external systems
 - Rapid-competition features
 - Deferred user features



Frequently Asked Question

- Q: Having all that ICM generality and then using the decision table to come back to a simple model seems like an overkill.
 - If my risk patterns are stable, can't I just use the special case indicated by the decision table?
- A: Yes, you can and should as long as your risk patterns stay stable. But as you encounter new situations, the ICM helps you adapt to them.
 - And it helps you collaborate with other organizations that may use different special cases.



Conclusions

- Many future systems will need both agility and architecture
- Risk analysis helps determine how much of each is enough
 - Balancing risks of doing too little, too much of each
 - Often varies across subsystems
- Parnas approach helps develop overarching architecture
 - Identify primary sources of change
 - Examples: User interfaces, Device drivers, Interfaces to external systems, Rapid-competition features, Deferred user features
 - Encapsulate these in modules or services
 - Confines ripple effects of change within modules
- Incremental Commitment Model provides tailorable riskdriven framework
 - And decision table for common special-case processes



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Backup Charts



ICM HSI Levels of Activity for Complex Systems

General/ DoD Milesto	nes	station cent sometiment Review V2	usion nent onniew At	ACR/A	<u>`</u> '		Person Person DCR 2/C 2 DCR 2/B 2/
ICM Lifecycle Pha	tses Exploration	lon valuati	on Archite	cing Develop	DCR/B	Pinent 6 2	
Activity category	EXPLE	Value	Arch	Devent	V OP Deven	JH1	
System	Levels of act	tivity					/
Envisioning opportunities							1
System scoping							1
Understanding needs							1
Goals/objectives							
Architecting and designing solutions a.system							
b. human							
c. hardware							
d. software							
Life-cycle planning							
Evaluation				\langle			
Negotiating commitments							
Development and evolution				OC,	OC ₂	OC3	
Monitoring and control							
Operations and retirement		Leg	асу		OC,	0C2	
Organizational capability improvement							

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