

Thoughts on the Generic vs. Specific Tradeoff

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Phases in a Developer's Life

I. The Enthusiastic Developer

**“This stuff is cool -
let’s build programs!
For real people!”**

Create Customer	Create Product	Create Order
Find Customer	Find Product	Find Order
List Customers	List Products	List Orders
Edit Customer	Edit Product	Edit Order
Delete Customer	Delete Product	Delete Order

Boring, boring, boring.

2.The Disillusioned Developer

“Oh. Real people
have boring
problems.”

Create Customer
Find Customer
List Customers
Edit Customer
Delete Customer

Create Product
Find Product
List Products
Edit Product
Delete Product

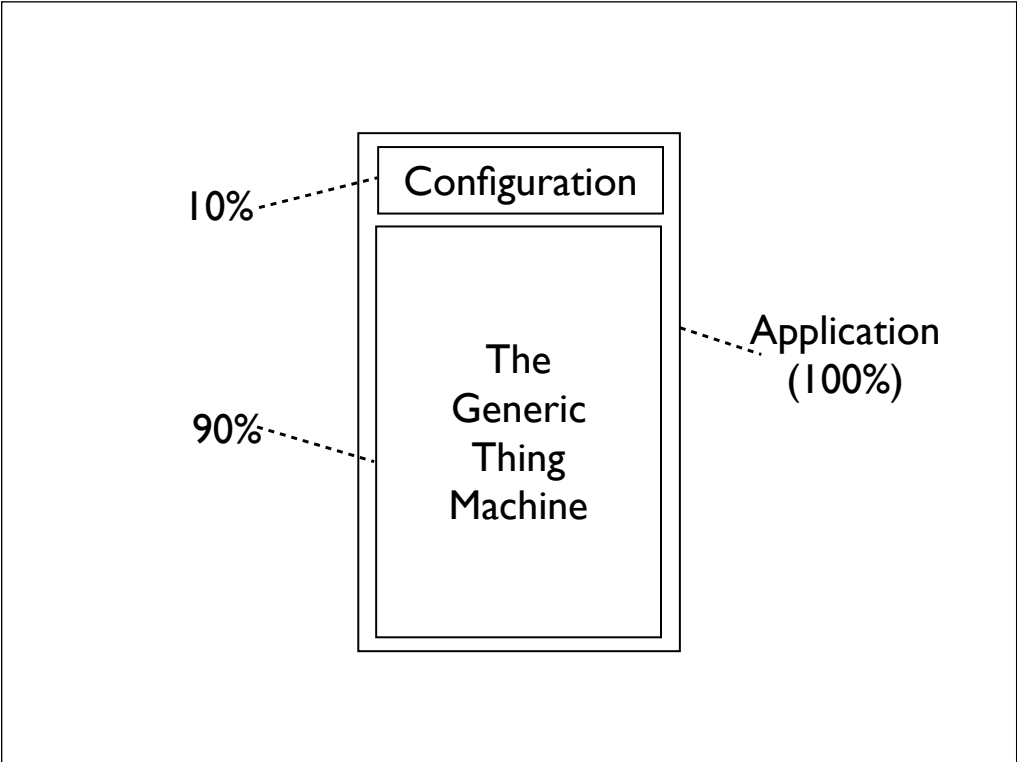
Create Order
Find Order
List Orders
Edit Order
Delete Order

Create Thing
Find Thing
List Thing
Edit Thing
Delete Thing

3.The Enthusiastic Architect

Create Thing
Find Thing
List Thing
Edit Thing
Delete Thing

“Generic solutions! Cool!”



Functionality:

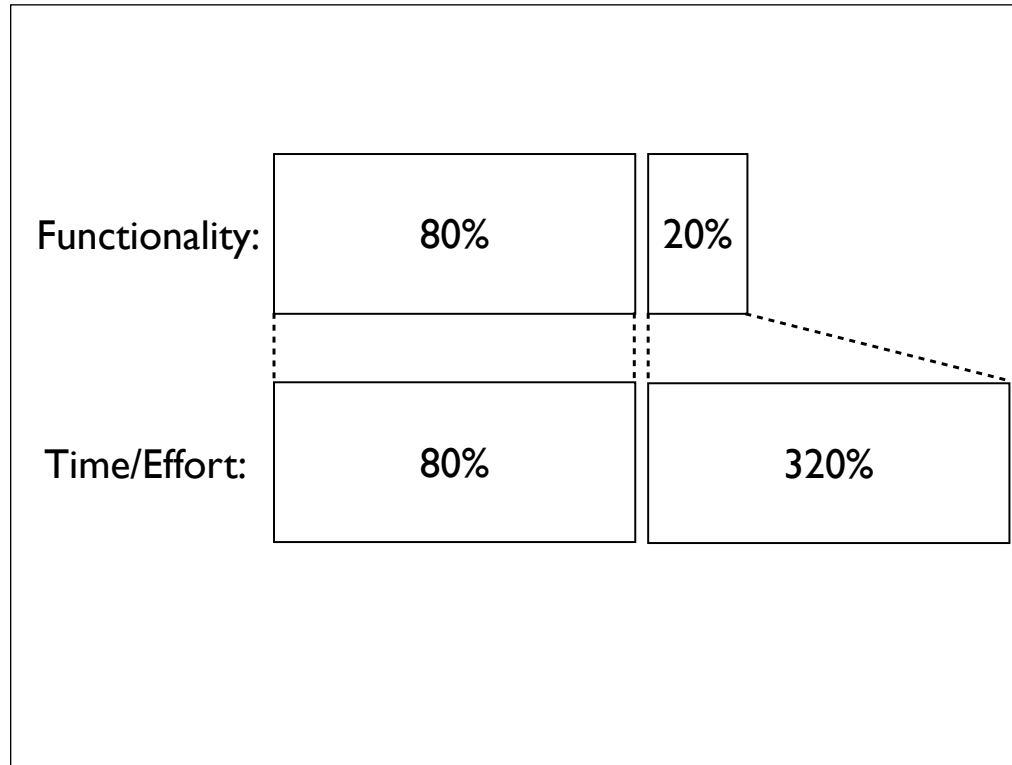
80%

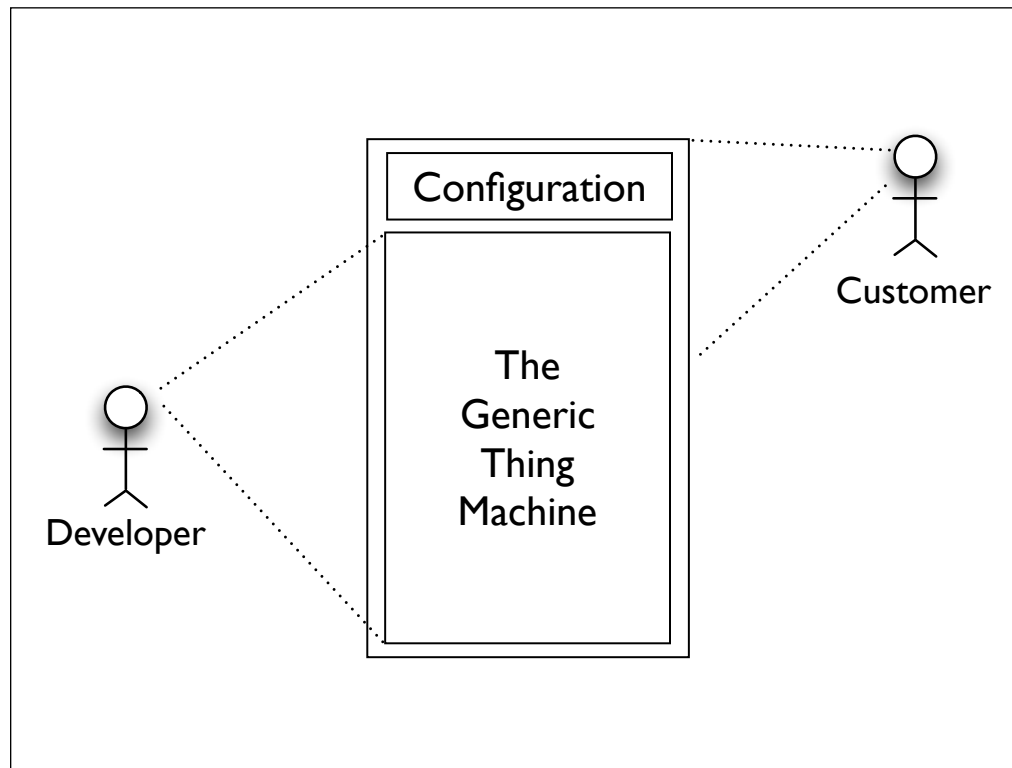
20%

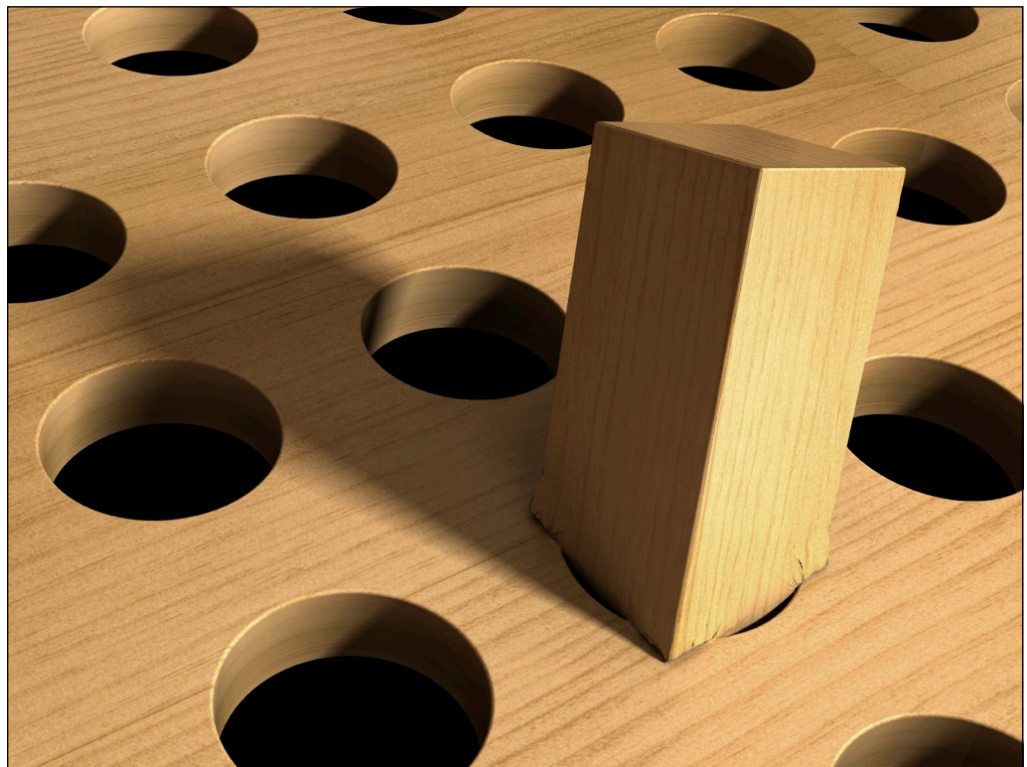
Time/Effort:

80%

320%







4.The Disillusioned Architect

“Some programmers, when faced with a problem, turn to a generic solution ... now they have two problems.”

YAGNI

KISS

Working software

5.The “Wise” Architect

Question: *

Answer: It depends.

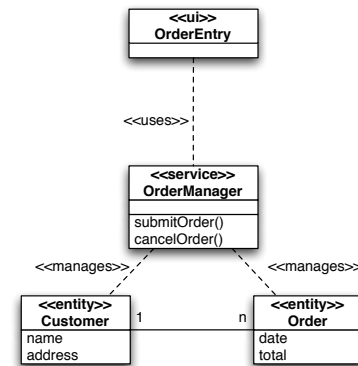
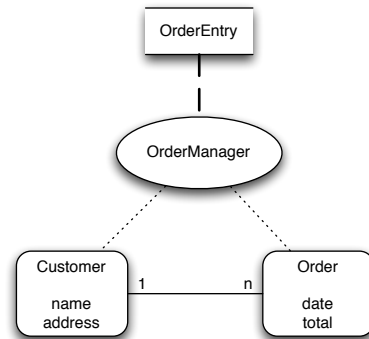
Examples

XML vs. HTML

```
<customer xmlns='http://example.com/schemas/crm'>
  <id>4711</id>
  <name>Schulze Systems AG</name>
  <city>Ratingen</city>
  <country>Germany</country>
</customer>
```

```
<html>
  <head>
    <title>Customer Info</title>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8">
  </head>
  <body>
    <div class="customer">
      <span class="id">4711</span>
      <span class="name">Schulze Systems AG</span>
      <span class="city">Ratingen</span>
      <span class="country">Germany</span>
    </div>
  </body>
</html>
```

DSM vs. UML



External vs. Internal DSL

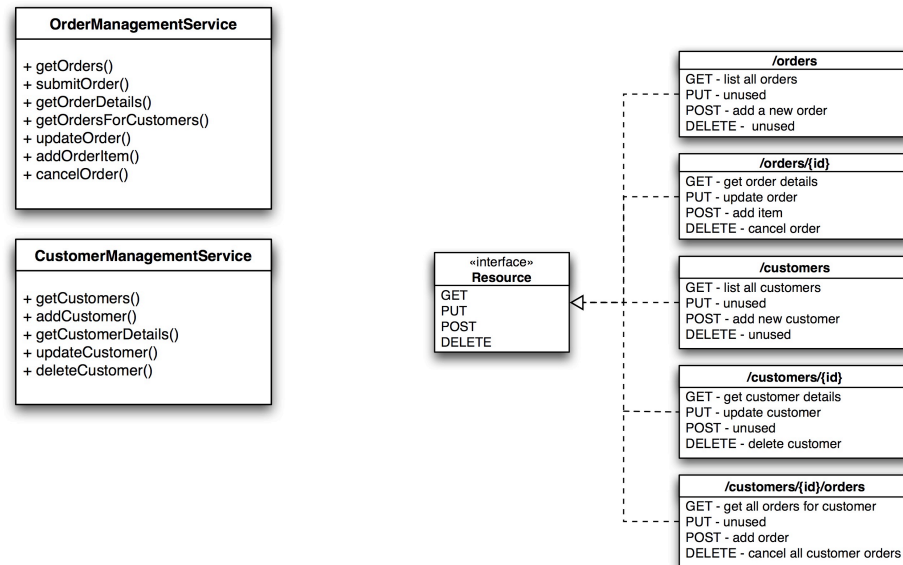
```
cancel:  
  transitions from submitted to cancelled,
```

```
accept:  
  transitions from received to accepted,  
             from checking to checked
```

```
event :cancel do  
  transitions :from => :submitted, :to => :cancelled  
end
```

```
event :accept do  
  transitions :from => :received, :to => :accepted  
  transitions :from => :checking, :to => :checked  
end
```

SOAP/WSDL vs. REST/HTTP



HTTP Verbs vs. POST Tunneling

PUT /xyz HTTP/1.1
<data>...</data>

POST /xyz HTTP/1.1
<update><data>...</data></update>

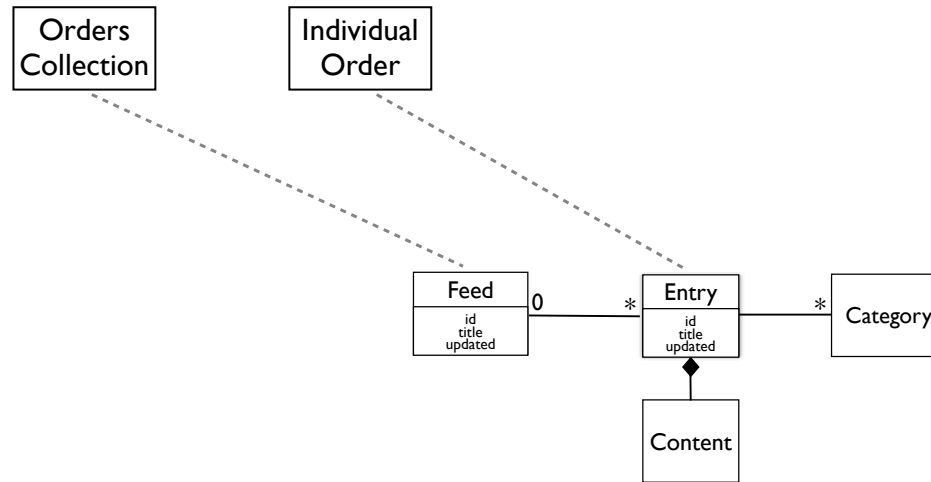
DELETE /xyz HTTP/1.1

POST /xyz HTTP/1.1
<delete>...</delete>

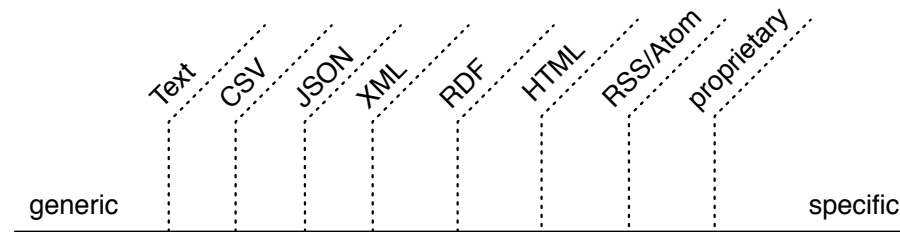
PATCH /xyz HTTP/1.1
<diff>...</diff>

POST /xyz HTTP/1.1
<diff>...</diff>

Custom Protocol vs. AtomPub



Formats Continuum



RDBMS Tables vs. Metatables

Customer

id	name	address	status

Order

id	date	amount	total	cust_id

Class

id	name
1	Customer
2	Order

Attribute

id	name	type	class_id
1	cust_no	int	1
2			

The List Goes on and on ...

Smalltalk Image vs. Filebased IDEs

Custom-built Web App vs. CMS

Custom Protocols vs. Standards

Maven vs. Ant (vs. scripts)

Considerations

Problem/Solution Congruence

Diversity

Ramp-up Cost

Development Performance

Runtime Performance

Knowledge

Skill

Folklore

Ecosystem

XML

- | | |
|------------------------------|------------------------------|
| 1. View it in tree rendering | 6. Validate against schema |
| 2. Check for wellformedness | 7. Encrypt/Decrypt parts |
| 3. Run XSLT on it | 8. Sign and verify signature |
| 4. Query with XPath | 9. Archive it |
| 5. Process with XQuery | 10.Process w/ SAX/DOM |

HTTP & URIs

1. Embed links in representations
2. Drive application flow
3. Expose Multiple Representations
4. Use curl/wget
5. Control access
6. Get indexed by Google (public or appliance)
7. Bookmark or email Links
8. Redirect
9. Use 404, 412, 409
10. Use Caches

SOAP/WSDL/WS-*

- | | |
|----------------------|----------------------|
| 1. ESBs | 6. Mainstream choice |
| 2. Platforms | 7. People |
| 3. Tooling | 8. Politics |
| 4. Intermediaries | 9. Hype |
| 5. Standard software | 10. Job security |

RDBMS

- | | |
|---|------------------------------------|
| 1. <u>S</u> tandard <u>Q</u> uery
<u>L</u> anguage | 6. Report generators & BI
Tools |
| 2. Optimized access | 7. Hot backup |
| 3. Parallel processing | 8. Portability |
| 4. Scalability &
Performance | 9. Program-independent
storage |
| 5. Metadata management | 10. Caching |

Files

- | | |
|--------------------|------------------|
| 1. Search | 7. Import/Export |
| 2. Backup | 8. Convert |
| 3. Debug | 9. Generate |
| 4. Diff | 10. Process |
| 5. Edit | |
| 6. Version control | |

UML

Concepts

Diagram types

CASE Tools

DSM

Eclipse EMF

MS SW Factories



Generic

Useful ecosystem

“Obvious” match

Existing skills

Static environment

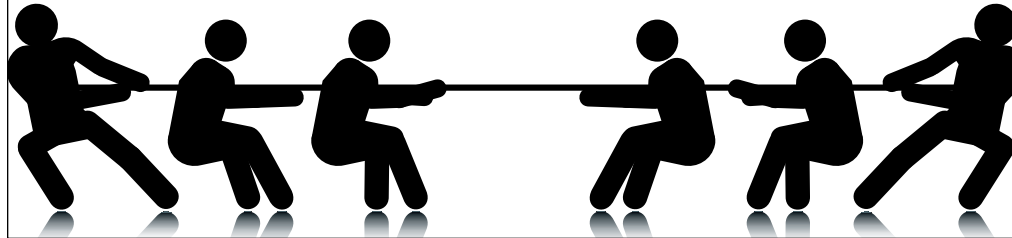
Specific

Niche needs

“Unique” problem

Performance

Soft environment



Q&A

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