SaaS Provisioning & Licensing

Building an efficient System

Sentinel™ Cloud Services

Michael "MiZu" Zunke

Director Technology and Architecture







Agenda

Who are we?

What will we be talking about?

Cloud – What is so different about it?

- Design criteria
- **The Framework**

Details

Lessons learnt



SafeNet Fact Sheet

The largest company exclusively focused on the protection of high-value information assets. Protecting information from its creation throughout its lifecycle.



- Founded: 1983
- **Ownership:** private
- Global Footprint with more than 25,000
 customers in 100 countries
- **Employees:** 1550 in 25 countries
- Recognized Security Technology leadership, over 550 security engineers strong
- Accredited with products certified to the highest security standards





for your **Business** | for your **Customers** | for your **Budget** | for your **Future**

- ✓ Embrace emerging business models to **reach valuable new markets**
- ✓ Protect against reverse engineering to maintain competitive advantage
- ✓ Prevent unauthorized use and distribution to safeguard existing revenue
- ✓ Automate operational tasks to **save time**, **minimize errors**, **and reduce costs**
- ✓ Simplify reporting and compliance to improve partner and end-user relations

Sentinel HASP"



Parallels

Con-Premise

Copy Protection

Products

Orders / Entitlement

Licensing

Tracking

Reporting

End-User Admin



Parallels

Con-Premise	✓ SaaS
Copy Protection	entication
Products	vice Catalog
Orders / Entitlement	visioning, Contract, ntitlements
Licensing	orization & Compliance
Tracking	ge Tracking & ng Mediation
Reporting	itoring & Reporting
End-User Admin	-User Monitoring anagement



Some background The CAP Theorem





CAP – so what to address?

Achieve high scalability by putting low prio on consistency

Go the "eventually consistent" route

Good read on it:

http://www.allthingsdistributed.com/2008/12/eventually_consistent.html



Consequences for our Problem Domain

Some classical License Models do NOT scale

- Floating license, Deadcounter
- Require global limited Resource
- Therefore global Synchronization!

So how to adapt them to the cloud?



Doing the transition...

Map classic models to eventually consistent approach

No sharp Cut-Off in distributed license resource data!

- Because of the "No Delay!" paradigm the highly scalable system cannot guarantee sharp cut-offs in absolute globally shared values like executions and concurrency values.
- If customers want sharp boundaries, they have to tolerate a drawback on service quality => slower.



Paradigms of our SaaS Architecture

No Delay!

speed, bandwidth & reaction time of service must not suffer just because the service is licensed.

Effects of "slowness"

Amazon: 100 ms delay caused a 1% drop in revenue.

- Google: 400 ms delay caused a 0.59% decrease in search requests per user.
- Yahoo!: 400 ms delay caused a 5-9% decrease in traffic.

see e.g. http://learningtheworld.eu/2010/web-performance-optimization/

Local intelligence!



Paradigms of our SaaS Architecture

Scale with the customer!

No additional infrastructure because of licensing system.

Module for each platform!



























Sentinel^CCLOUD in Detail







Local intelligence reduces external dependency – enables scaling

Caching & asynchronous update decouples modules

Stateless Components eliminate synchronization

Carefully check your classic models!



Sentinel'CLOUD

Sentinel_® Cloud Services is currently in beta. Apply for our beta program by visiting <u>www.sentinelcloud.com</u>



Questions?

