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Nokia Siemens Networks



Over **60,000** people in more than **150** countries More than **600** Communications Service Provider customers

One of the **largest** Telecommunications suppliers Every second we touch the lives of **millions** of individuals



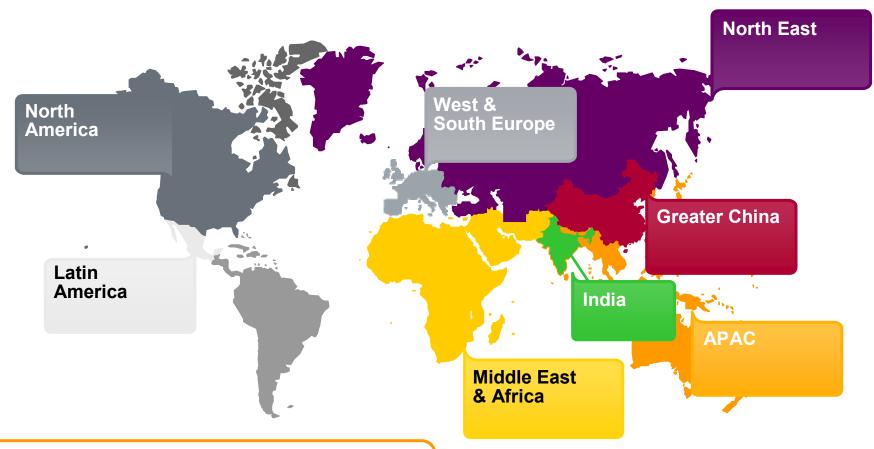
What we do

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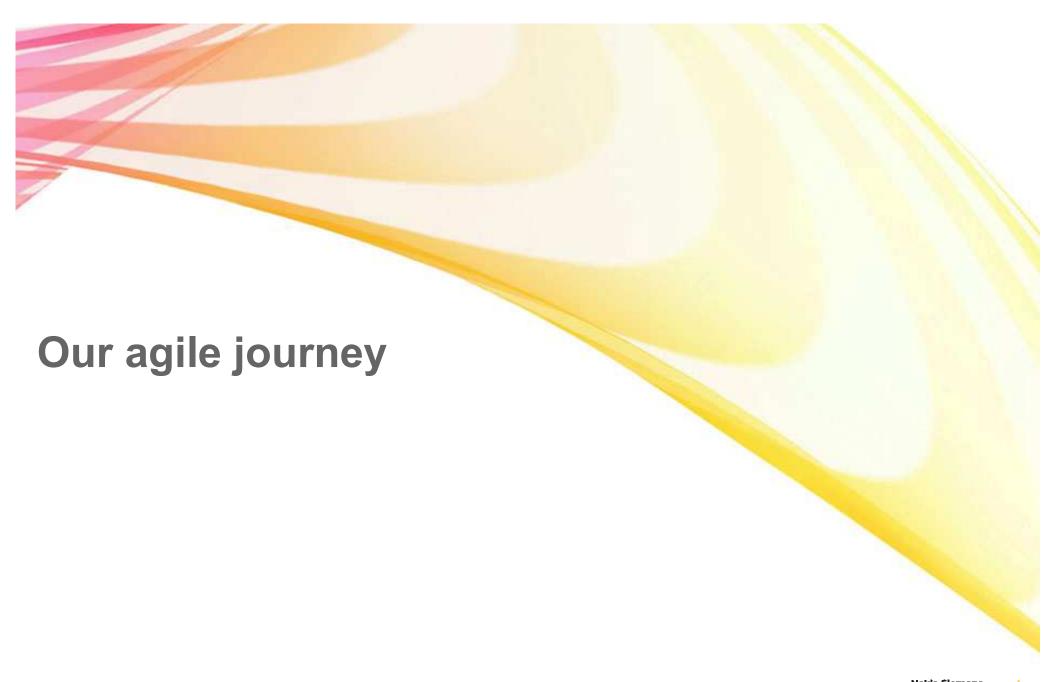
Wireless 2G 3G LTE access Transport and **Optical** fixed Microwave Fixed access broadband Subscriber Telecom Core networks Voice core data routing management Network Management Service Charging management solutions and charging management systems Consulting and Managed Network Services Care systems implementation services integration **Nokia Siemens**

Global presence



R&D in all technology hotspots in the world. Major sites in Finland, Germany, China, India and US.





NSN target

Increased flexibility and efficiency of product development through Agile development

- Increased flexibility and ability to implement changes
- Customer and value oriented development
- Improved visibility to actual status of development
- Higher engagement and better motivation through empowered teams
- Build quality in (continuous integration, test automation, test early, continuous attention to technical excellence)



Overview of our agile transformation

Experimenting			Legitimatization		ŀ	Agile as the main street development mode		
	Agile and	d itera	tive Agile and Lear		l Lean	Lean and agile		agile
Products / teams	10	20	"point of no return"	10% in agi	e 25% in aç	gile 55% ir	n agile	All relevant products involved
Scope	R&D		R&D, product management			R&D, product management, HR practices, metrics, management processes		
Coaches	2 8-10)	Local Agile coaches networks			
Support	Agile intro	TDD	Product o	acilitation Agile for mana	Cookbook ilitation Coaching for TDD coaches Self-organizing teams Scrum overview Leading lean and agile			
Offered trainings	CS Kick-off			iting and planning Agile requirer rkshop	stories prod	product development		
			Merger I	Nokia Siemens Networks	NSN Agile d Helsinki	ays in		SN Agile days in angalore
	2005		2006	2007	2008	2009		2010



NSN Basic Agile practices

Time-boxed short iterations (< 4 weeks)

Prioritized product backlog

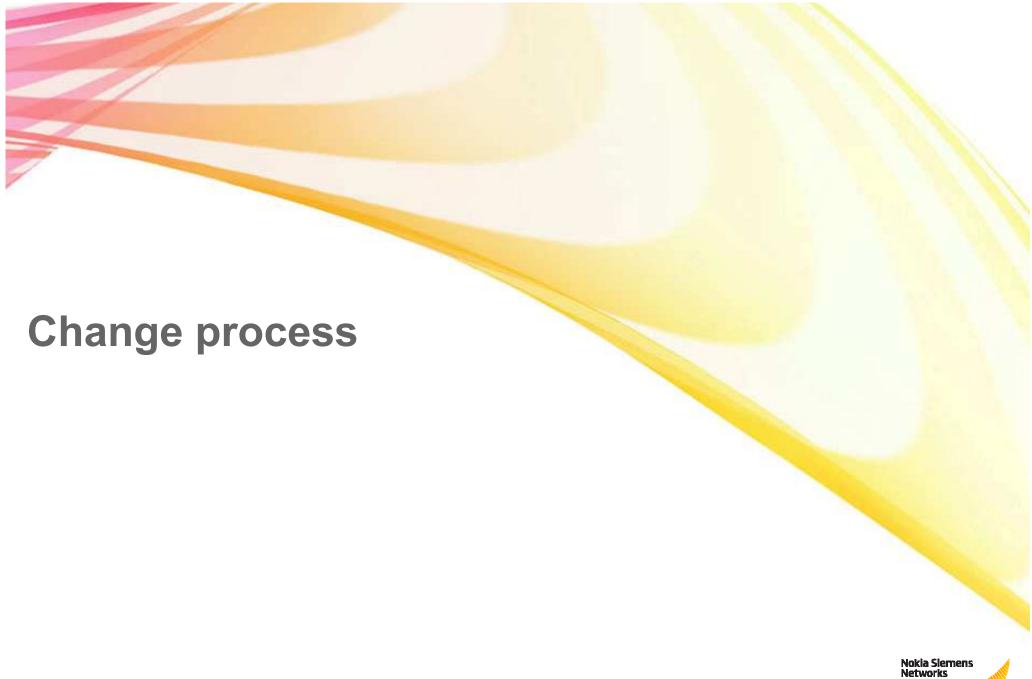
Continuous integration

Self-organized, cross-functional feature teams

Inspect and adapt in use

These practices set the organizational framework for agile development, but are not enough alone





Guiding principles

- Only give support, no organizational enforcement
- Focus on value and people creating it
- Evolving and engaging knowledge creation
- Build trust and communities



Flexible Company team

- Support the agile transformations in Business Lines by coaching and giving training
- Create and facilitate networks
- Offer selection of methods and ways of working for organizations to choose from (and to improve)
- Learn all the time more about lean and agile



Pattern in agile transformation

 The actual transformation process is different in all organizations, but some patterns have emerged in NSN

Awareness
creation
Initial learning
and
understanding,
some
experimenting,
planning the
transformation

Putting the basic frame-work in place
Scrum process, back-logs, daily builds

Improving cooperation

Team set-up and organization, self-organization, improving retrospectives, workshops, Prod. Mgmt involved, improving CI and TA

Agile engineering and management practices in use

Sustainable pace understood, velocity used as basis for planning, re-factoring, (A)TDD, CI, pair-working etc in full use. Metrics and target setting agile.

E-2-e Agile
Increased agility in customer interface and deliveries.



Combining bottom-up and top-down

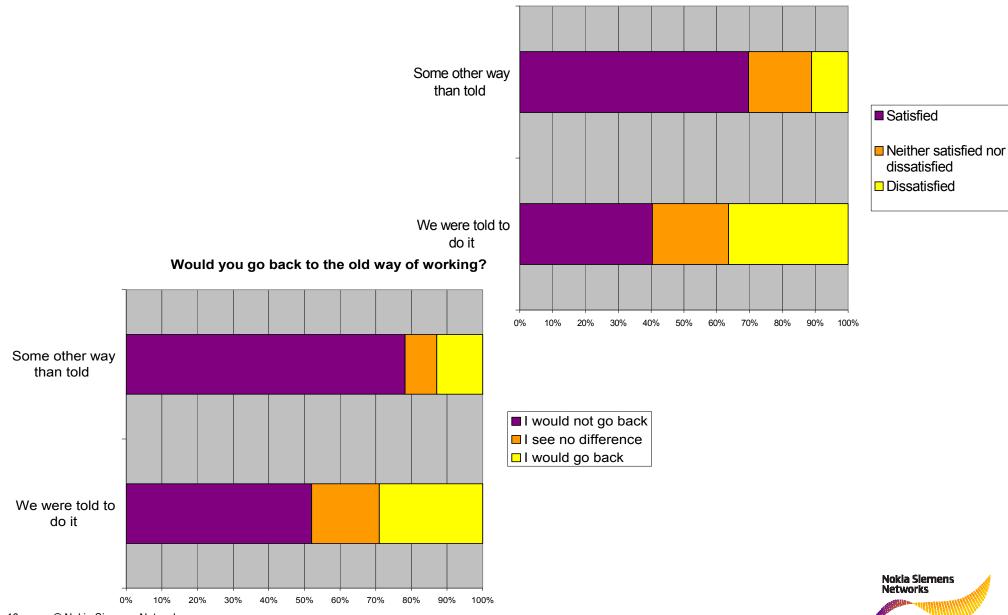


 It's a big challenge for management to support the change sufficiently and not to over-drive it.



"Told" vs. others

How satisfied are you with the impact of agile development within your own work?



Failure patterns

- Management by incentives
 - Usage of agile practices, velocity, improvement in velocity, green builds ...
- Pushing agile
- "It's an R&D thing", "you change"
- No/little investment in learning and coaching
- Leadership team does not have the time or interest to lead the change



Success patterns

- Agile champion(s) from the organization
- Setting boundaries, letting teams choose
- Leadership team and managers showing example
- Agile transformation team working closely with the leadership team
 - And/or leadership team investing a lot of time
- Systematically involving every one inviting people to join
- Agile approach to agile transformation



Why is becoming agile so difficult?



It is difficult to be agile, much easier just to do agile

- Lean and agile transformation is not "just a process change", it changes some of the basic assumptions and thought patterns about product development
- It is about continuous improvement towards
 - Improved ability to create value for customer
 - Shorter cycles and faster response times
 - Empowered people and self-organized teams
 - Technical excellence and high quality
- It requires changes in all parts of the organization from individual developer to management culture and practices



Agile is NOT

- Short iterations where something gets "done" (maybe)
- List of features called the product back-log
- Daily reporting meetings (called daily Scrums)
- Scrum managers
- Builds that are red most of the time or green builds that don't mean anything because of too few automated test cases
- No (A)-TDD, refactoring, pair-programming ...
- No time for learning
- Product management and development not talking to each other
- No customer feedback
- Technical debt accumulating constantly
- Commitment games



Agile company

Agile practices in every day SW development

Lean thinking in improving the whole value chain



Organizational culture and management philosophy



Changing the organizational culture

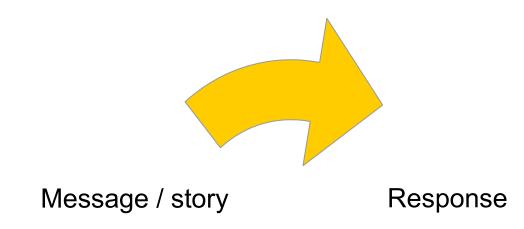


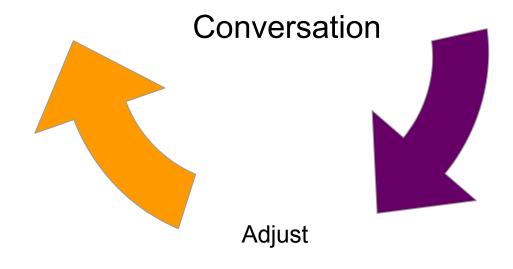
Similar enough, different enough

- Organizational culture needs to change in any big transformation and it also has a huge impact on how to drive changes.
- The key messages of the change and the way of delivering them have to be different enough and similar enough to the existing culture.
 - If the message is too distant from the current reality, people will perceive it as unrealistic and do not trust the change.
 - On the other hand, there has to be real change and the message has to reflect that.
- DYNAMIC BALANCE!



Change process is about creating interaction







What do people listen for

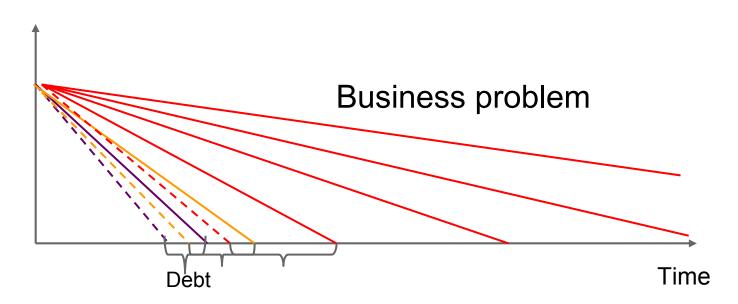
- Is this person credible?
- Is this thing relevant to me?
- Is this person on my side?
- Is this thing doable?





Impact of technical debt

Size



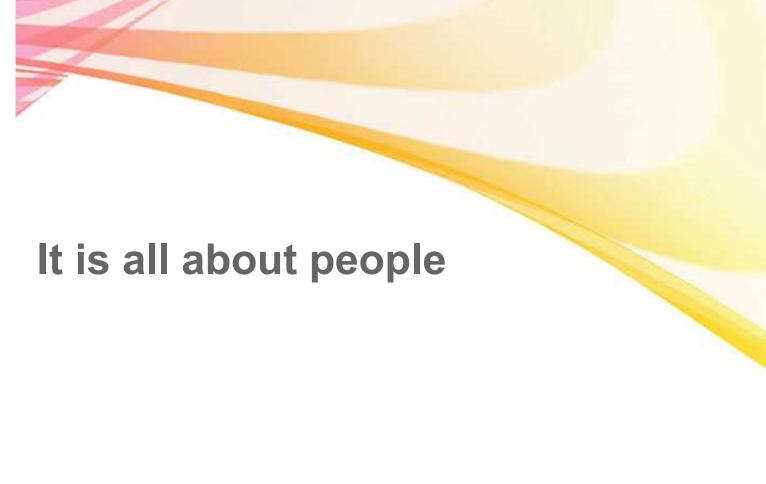
- Technical debt slows development down
 - More and more difficult to make changes
 - High maintenance load
 - Low morale



Reducing / avoiding technical debt

- Make technical debt visible
- Make impact of technical debt visible
- Branch as late as possible, merge as early as possible
- Continuous integration
- Build architecture which supports adding new features at any time
- Use good engineering practices
- Code includes automated tests
- Reserve time for learning
- Sustainable pace







All business is people business

Respect for the people

Servant leadership

Craftsmanship



How to become more efficient?



How to improve efficiency?

- 100% resource utilization ??
- OR
- Limit work to capacity (queuing theory)
- Limit the amount of work-in-progress (WIP)
- Flow and cadence





BUT ...

- "We have committed ..."
- "We have to deliver ..."
- "It is not realistic ..."

Replace

- Wishful thinking
- Belief in magic

With

- Transparency
- Accepting realities
- Continuous improvement

Your system output is what your system is currently capable of.

Increasing system capability requires continuous effort and systematic improvement.





Are managers needed?

 Creating an engaging vision of the product – reason to be passionate about what we do

 Mentoring and coaching – helping people become good in what they do

Creating the environment for people to succeed in

Leading the culture



Organizational practices

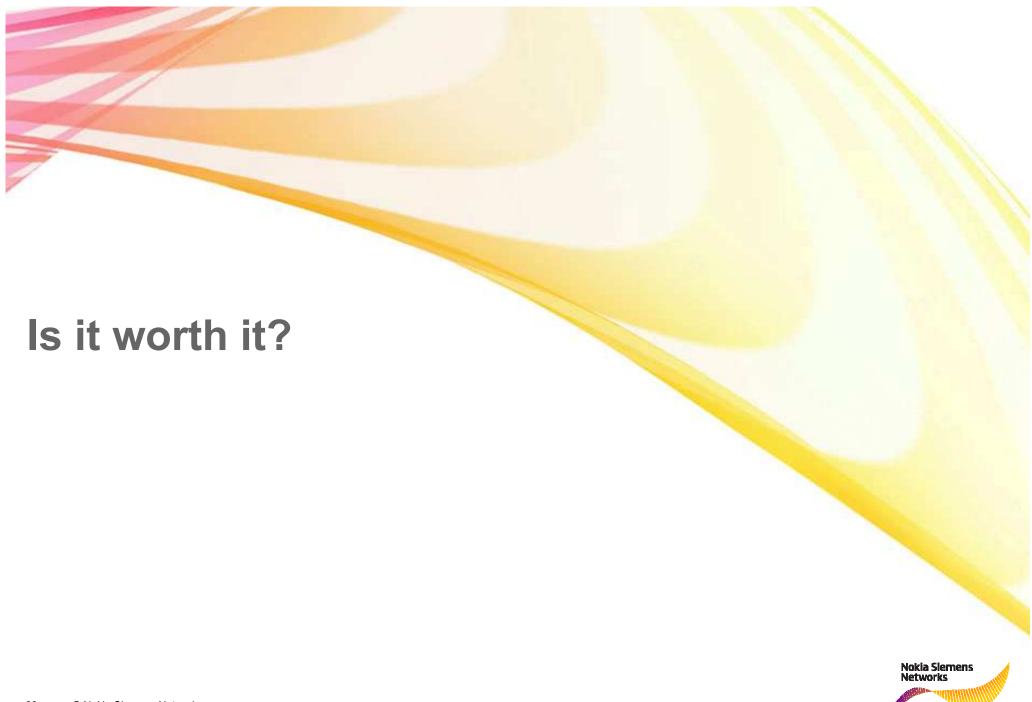


Organizational practices

- Target setting and incentives
 - No individual incentives
 - Measure up
- Performance evaluations
 - Feedback is needed

- Financial planning and tracking
- Career paths





Increased visibility

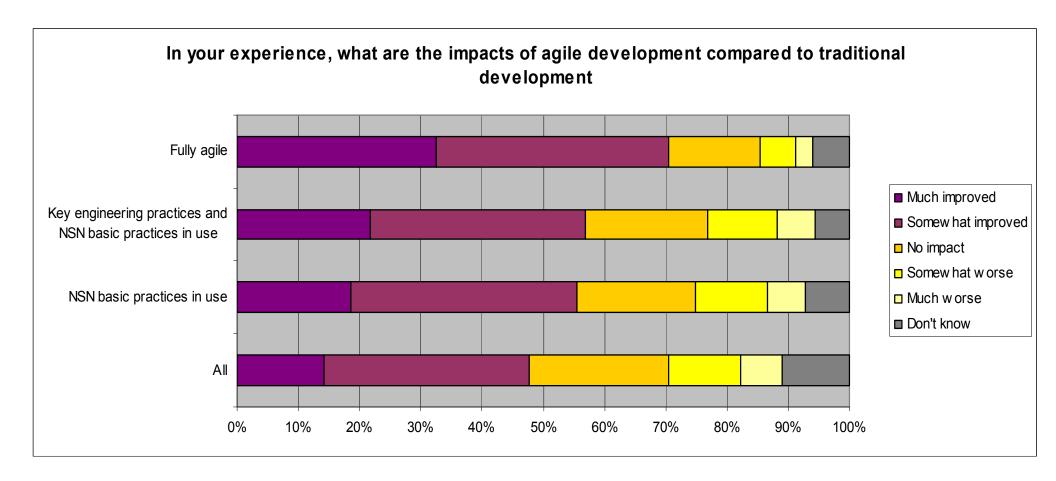
"Agile development will not solve any of your problems – it will just make them so painfully visible that ignoring them is harder"

Ken Schwaber

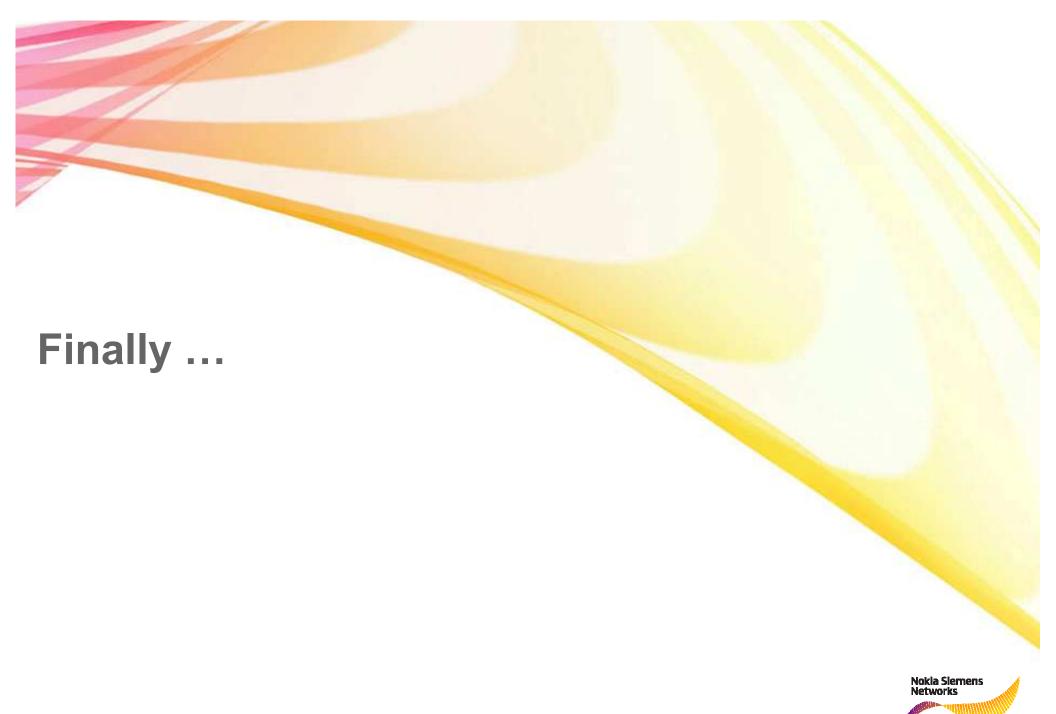
Reacting to problems requires skills, determination and empowerment



Impacts of agile transformation







Fundamental agile and lean ideas

- Continuous attention to technical excellence
- Build quality in
- Respect for the people
- Systematically build good people and give them the environment to get things done
- Business people and development working together daily
- Customer focus and feedback
- Continuous improvement culture



Individual choices matter

As a developer

- Am I committed to continuously improve our working practices?
- Am I doing deliberate practice to become a true master?
- Am I challenging my managers to support me in creating value for the customer?
- Am I systematically refusing to sacrifice quality and my professional pride?

As a manager

- Am I creating optimal conditions for my team to succeed in creating value for the customer?
- Am I continuously challenging and changing dysfunctional organizational practices?
- Am I coaching my people to grow to their full potential?
- Am I relentlessly removing waste?



