Spring - Architectures, Patterns and Large Applications



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Who are you?





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```
<property name="username" value="ewolff" />
</bean></property dataSource" <property name="username" value="ewolff" />
</prox/dataSource" <property name="username" value="ewolff" />
```

```
<bean id="transactionManager"
    class="....DataSourceTransactionManager">
        <property name="dataSource" ref="dataSource" />
        </bean>
```



Before we even start

Let us talk about infrastructure configuration first

• Database, transactions etc

Code is not under your control

- e.g. BasicDataSource, PlatformTransactionManager etc
- So no way to add annotations

Different configurations

- test: Tomcat
- production: full Java EE



Tips on Infrastructure Configuration

Separate from rest of configuration

Probably in an XML file

- Can be changed using a text editor
- No changes to code needed
- i.e. no recompile, redeploy ...

XML file choose the type of environment

- Tomcat
- Java SE for JUnit Tests
- Full Java EE

Use PropertyPlaceholderConfigurer to set machine specific values

Example

```
<bean class="....PropertyPlaceholderConfigurer">
  <property name="location" value="db.properties" />
</bean>
                                                       Specific for
<bean id="transactionManager"</pre>
 class="....DataSourceTransactionManager">
  <property name="dataSource" ref="dataSource" />
</bean>
<bean id="dataSource" class="....BasicDataSource"</pre>
  destroy-method="close">
  <property name="driverClassName"</pre>
   value="${db.driverClassName}" />
  <property name="url" value="${db.url}" />
  <property name="username" value="${db.username:sa}" />
  <property name="password" value="${db.password:}" />
</bean>
                                   Specific for a machine
```



Alternative: context namespace

- + shorter
- much less flexible

This approach is quite powerful

Spring Beans can be created depending on the environment

```
<alias name="dataSource.${environment}"
   alias="dataSource" />
```

```
<bean id="dataSource.jse"
  class="org.apache.commons.dbcp.BasicDataSource"
  lazy-init="true" />
```

```
<bean id="dataSource.jee"
class="org.springframework.jndi.JndiObjectFactoryBean"
lazy-init="true">
    <property name="jndiName" value="jdbc/dataSource" />
</bean>
```

Jürgen spoke about upcoming features in 3.1 for this



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On to the rest of the system



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The software architecture of a program or computing system is the

structure

or structures of the system, which comprise software components, the

externally visible properties

of those components, and the relationships

between them.



Die freie Enzyklopädie

How can you define an architecture using Spring?

The example: Spring Biking!

• We need...

- Catalog of all available Mountain Bike parts
- System to configure and build custom Moun
- System for customer data
- Track orders and repairs



Parts of an Architecture: Prolog



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Parts of an Architecture - Prolog

- Object: Information Hiding
- Data may not be accessed from the outside directly



Classes

- Indefine types of objects
- May provide specific implementations for methods (e.g. customize())
- White box reuse



Dependency Injection adds

- Explicit context dependencies: setter method, constructor parameters...
- Independent deployment: Everything else is injected
- A way of composition: Using the Dependency Injection container
- However: They are fine grained, let's look at coarse grained examples



Layer

- Each layer may only depend on layers below it -> better dependency management
- Typical technical
- Can have a Facade



Vertical Slices

- Typical business domains
- Example with Vertical Slices and Layers:



Layers and Slices using only Spring



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The obvious solution

- Note the additional infrastructure configuration file (javase.xml)
- Different infrastructure for test / production / etc easily possible

```
ApplicationContext applicationContext =
    new ClassPathXmlApplicationContext(
        new String[] { "tracking-gui.xml",
        "tracking-logic.xml", "tracking-persistence.xml",
        "mtb-configurator-gui.xml",
        "mtb-configurator-logic.xml",
        "mtb-configurator-persistence.xml",
        "mtb-catalog-gui.xml", "mtb-catalog-logic.xml",
        "mtb-catalog-persistence.xml", "javase.xml" });
```

<beans ...>

```
<import resource="tracking-gui.xml" />
<import resource="tracking-logic.xml" />
<import resource="tracking-persistence.xml" />
<import resource="mtb-configurator-gui.xml" />
<import resource="mtb-configurator-logic.xml" />
<import resource="mtb-configurator-persistence.xml" />
<import resource="mtb-catalog-gui.xml" />
<import resource="mtb-catalog-logic.xml" />
</mport resource="mtb-catalog-persistence.xml" />
```

</beans>

Obvious != good

- Each configuration file should be a layer
- But: Each Spring Bean can see each other Spring Bean...
- ...no matter which layer they are in.
- Also: No explicit dependencies
- There is no interface for a layer what may you use?
- Solution: Add a Facade as an interface

Facade: Example

- Configurator Logic: Logic to configure a custom Mountain Bike, calculate price and delivery date
- Note the Facade and the poor man's namespace

```
<beans ...>
  <bean id="configurator-logic-facade"</pre>
   class="configurator.ConfiguratorFacadeImpl">
    <property name="deliveryCalculator"</pre>
     ref="configurator-logic-delivery-calculator" />
    <property name="priceCalculator"</pre>
     ref="configurator-logic-price-calculator" />
  </bean>
  <bean id="configurator-logic-delivery-calculator"</pre>
   class="configurator.DeliveryCalculatorImpl" />
  <bean id="configurator-logic-price-calculator"</pre>
   class="configurator.PriceCalculatorImpl" />
</beans>
```

Structured (sort of)



Same done differently

- Each components is a JAR file
- ...with its own build (Maven/ANT) script
- The JAR contains the configuration (and probably a test configuration) in a well known place

Use classpath* to merge them:

ApplicationContext applicationContext =
 new ClassPathXmlApplicationContext(
 "classpath*:/config/appContext.xml");

Each JAR is a Component



What about layers?

- Current situation: Each component may use each other component (even in higher layers)
- Layer: Only components in a layer below may be used.
- Implemented using ApplicationContext hierarchy
- Popular example:
 - ContextLoaderListener's ApplicationContext (lower layer)
 - DispatcherServlet specific ApplicationContext (higher layer)



Layer

ApplicationContext environmentApplicationContext =
 new ClassPathXmlApplicationContext(
 "javase.xml");

ApplicationContext persistenceApplicationContext =
 new ClassPathXmlApplicationContext(
 new String[] { "classpath*:*-persistence.xml" },
 environmentApplicationContext);

```
ApplicationContext logicApplicati
  new ClassPathXmlApplicationConte
    new String[] { "classpath*:*-logic.xml" },
    persistenceApplicationContext);
```

```
ApplicationContext guiApplicationContext =
    new ClassPathXmlApplicationContext(
        new String[] { "classpath*:*-gui.xml" },
        logicApplicationContext);
```

Layer

Is it worth it?

• We don't violate layering anyway, do we? ;-)

And: What about the vertical slices?

- You care about them at least as much as you care about the layers
- Probably more: The are units of functionality i.e. what we are paid for
- Dependency management in this area might be more important



Vertical Slices

ApplicationContext environmentApplicationContext =
 new ClassPathXmlApplicationContext("javase.xml");

ApplicationContext catalogApplicationContext =
 new ClassPathXmlApplicationContext(
 new String[] { "classpath*:/catalog-*.xml"},
 environmentApplicationContext);

ApplicationContext configuratorApplicationContext =
 new ClassPathXmlApplicationContext(
 new String[] { "classpath*:/configurator-*.xml" },
 catalogApplicationContext);

ApplicationContext trackingApplicationContext =
 new ClassPathXmlApplicationContext(
 new String[] { "classpath*:/tracking-*.xml"},
 configuratorApplicationContext);

Vertical Slices

- Same approach as for layering
- Dependencies between Vertical Slices are enforced
- But: Now layering is not enforced
- And the infrastructure does not really fit in.



Components using Spring Java Configuration

New in 3.0!



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Spring Java Configuration

```
@Configuration
public class ConfiguratorLogic {
```

Strong typing, IDE support, ...

```
@Bean
public ConfiguratorFacade configuratorFacade() {
  ConfiguratorFacadeImpl configuratorFacade =
   new ConfiguratorFacadeImpl();
  // some configuration
                                             Just a Factory, but:
  return configuratorFacade;
                                     with scopes, autowiring, configuration
}
                                             for properties, ...
@Bean
public PriceCalculator priceCalculator() {
  return new PriceCalculatorImpl();
}
@Autowired
                                                 Explicit
private ModelDAO modelDAO;
                                              Dependency
```

}

<beans ...>

```
<context:component-scan
    base-package="de.spring_book.configuration" />
```

</beans>



Spring Java Configuration: Advantages

- Hierarchical decomposition is easily possible using Java packages
- Explicit dependencies: Using @Autowired
- Composition: Using XML and multiple Java Configuration classes
- Best of all: No XML ©
- But no XML namespaces
- Feels less declarative

Used to solve Visibility Problem

```
@Configuration
public class ConfiguratorLogic {
  @Bean
  public ConfiguratorFacade configuratorFacade() {
    ConfiguratorFacadeImpl configuratorFacade =
     new ConfiguratorFacadeImpl();
    // some configuration
    return configuratorFacade;
  }
                                                       protected:
                                                       Not visible
  @Bean
                                                       outside this class!
  protected PriceCalculator priceCalculator() {
    return new PriceCalculatorImpl();
  }
                                This feature is gone
                                Please vote for
                                http://jira.springframework.org/browse/SPR-7170
  @Autowired
                                to bring it back!
  private ModelDAO modelDAO;
}
```

Components using Spring Dynamic Modules for the OSGi™



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Spring Dynamic Modules 4 OSGi platforms

OSGi offers bundles

spring

- Bundles = JARs with special headers
- May export services and classes / interfaces
- Services can come and go at runtime
- Spring DM can export Spring Beans as OSGi services



Components using Spring

- Each component becomes a bundle
- Facade is exported
- Other services can be imported



```
Export the Façade as
<beans ...>
                                      OSGI service
  <osgi:service ref="facade"</pre>
   interface="configurator.ConfiguratorFacade" />
  <bean id="facade"</pre>
   class="configurator.ConfiguratorFacadeImpl">
    <property name="deliveryCalculator"</pre>
     ref="delivery-calculator" />
    <property name="priceCalculator"</pre>
     ref="price-calculator" />
  </bean>
  <bean id="price-calculator"</pre>
   class="configurator.PriceCalculatorImpl" />
```

<osgi:reference id="modelDao" interface="dao.ModelDAO" />
</beans>

Import an OSGi service

Spring DM: Advantages

Facade is an OSGi Service

- only the Facade and the exported interfaces / classes can be accessed
- Independent deployment
- Actually the focus of OSGi
- Strong modularization
- Might not be sexy but solves modularity quite nicely



XML vs. Annotations





XML vs Annotations?

- Traditional question: Shall I use Annotations (@Service, @Component) or XML?
- That is actually not the question
- Shall I use code patterns (annotations, packages) or XML to define Spring Beans?
- ...as we will see later on



Traditional Answer

- XML: structure is defined in one place
- XML is more familiar to most
- Can be used for all code not just your code
- XML namespaces allow flexible extension
- Java Config is very similar
- Annotations for frequently changing beans
- ...but configuration information is distributed
- Only works for your code

public class OrderService {

```
private ModelDA0 mtbModelDA0;
```

```
@Required
public void setMtbModelDA0(ModelDA0 mtbModelDA0) {
    this.mtbModelDA0 = mtbModelDA0;
  }
...
}
```

- How many implementation of ModelDAO has the system?
- Quick Type Hierarchy reveals the answer

Stating the obvious is just a waste of time!



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Autowiring to the rescue

- With Autowiring you is obvious configuration not needed any more
- What do you do if >1 compatible bean exists?

Bean can be marked as only option

- XML: primary=true
- Annotations: @Primary

...or as no option

- XML: autowire-candidate=false
- default-autowire-candidates with a name pattern

Another explanation

Convention over configuration school

- Ruby on Rails, Grails etc
- Why should I write anything obvious?
- And I have packages etc. to structure

Traditional Spring school

- I want to configure it explicitly
- ...and see the graph in STS etc

I guess a project will not fail because of this decision.

Annotations vs. Code Structure



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Another dimension...

- So far: Decomposition into Components
- No focus on code structure
- Also important for architectures
- So what do you do about the code structure with Spring?
- We can define components
- But: What separates the different types of layers?
- What services does a layer need?



AOP: Add behavior

Add transactions to all DAOs:

- Talks about code structure
- Typically each parts of an architecture needs certain services (transactions, security, your own service...)
- AOP adds the appropriate services to a components
- Can we use AOP ideas also to define components?

component-scan done differently

- Now every service implementation automatically becomes a Spring Bean
- May use regular expressions or a superclass / interface instead
- You still need @Autowired for dependencies

```
<br/><beans ...>
<beans ...>
<context:component-scan
base-package="com.springsource" >
<context:include-filter type="aspectj"
expression="com.springsource..service.*Impl"/>
</context:component-scan>
</beans>
```

Naming conventions put to life

- You can create Spring Beans just by naming conventions.
- Spring != XML
- You can add behavior using AOP pointcuts based on the naming conventions
- Spring annotation can be used to create Spring Beans
- OK can I also use Spring annotations to define pointcuts?

```
@Aspect
public class SystemArchitecture {
    @Pointcut("call(* (@Service *).*(..))")
    public void callServiceLayer() {
    @Pointcut("call(* (@Repository *).*(..))")
    public void callDAOLayer() {
    @Pointcut("within(@Repository *)")
    public void inDAOLayer() {
```

}

- You can set up your system using package structures only
- Package structure become meaningful
- You can also define pointcuts for them
 - to add Aspects ("log all exceptions in services!")
 - to manage dependencies
- You can also use Spring's annotations to define pointcuts
- In and you don't depend on Spring / AspectJ in the business code at all

It is just about how you want to define the structure of your



Spring XML Annotations Packages...



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Sum Up

- Spring offers a lot of flexibility to define architectures
- XML configuration is "default" but other advanced alternatives are available
- Spring Java Configuration is powerful and interesting
- Spring DM is very powerful and supports deployment best
- Component scan + pointcuts offer an alternative approach
- Your choice decide for yourself!

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