

No SQL?



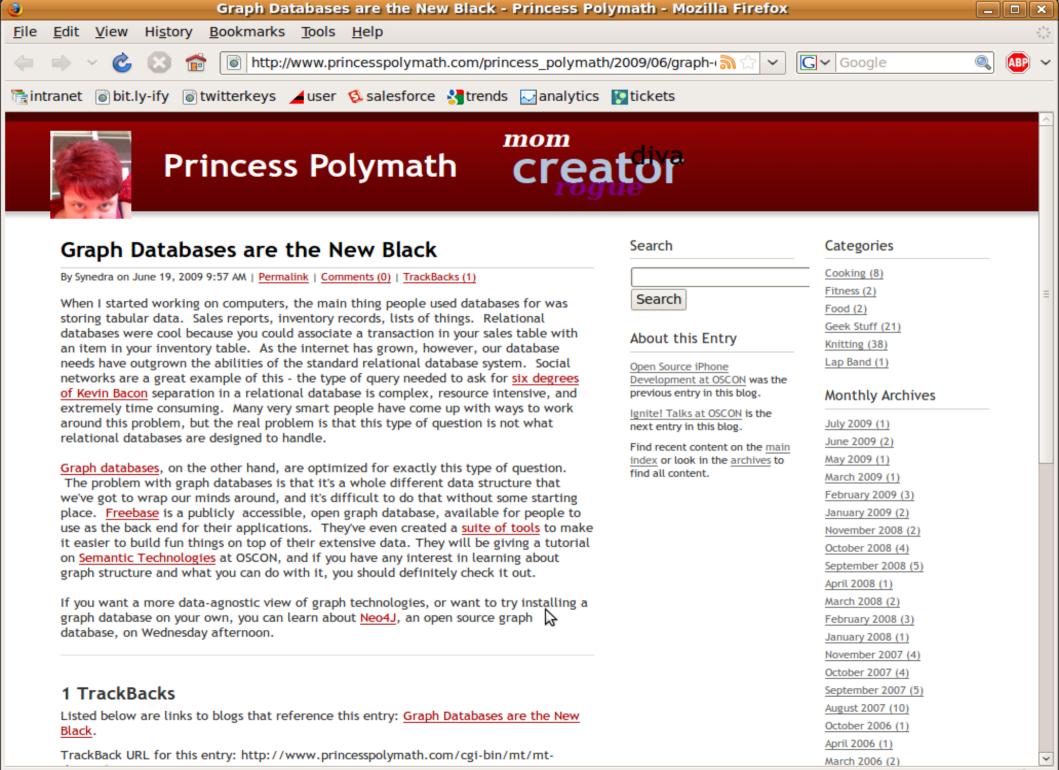
Image credit: http://browsertoolkit.com/fault-tolerance.png

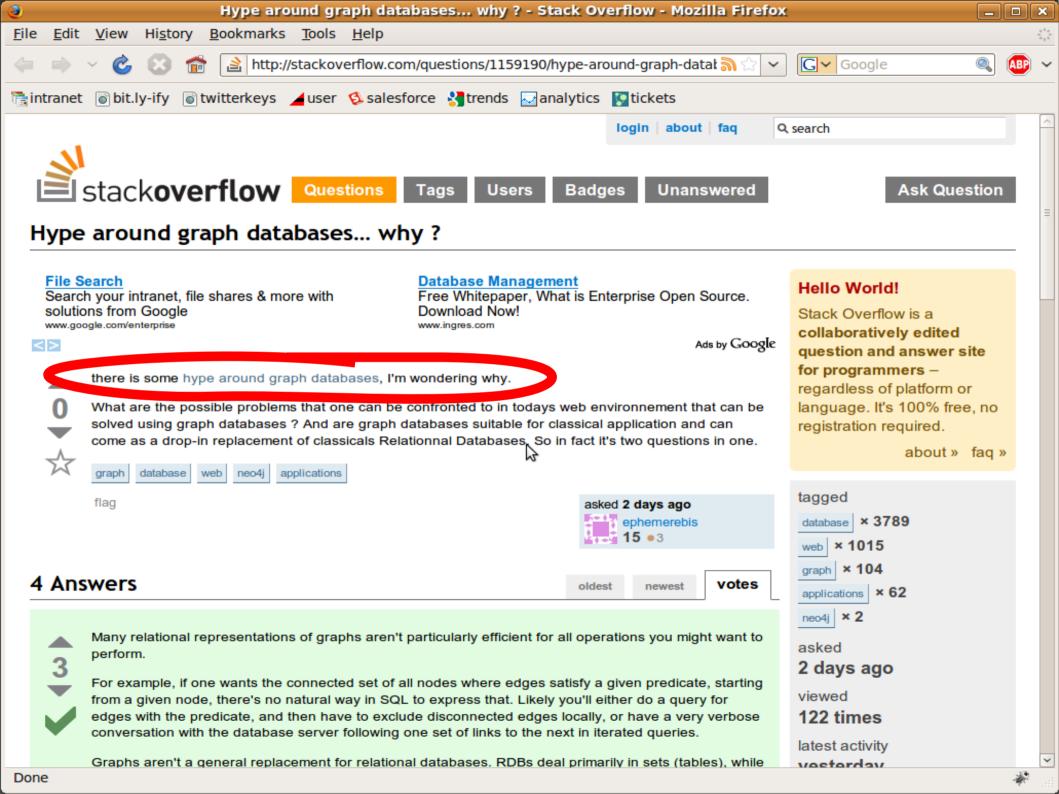


the benefits of graph databases

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Death?

- Community experimentation:
 - CouchDB
 - Redis
 - Hypertable
 - Cassandra
 - Scalaris

• ...

Tuesday, February 5, 2008

The Death of the Relational Database

The relational database is becoming increasingly less useful in a web 2.0 world. The reason for this is that, while the relational database model is great for storing information, it is horrible for storing knowledge. By knowledge I mean information that has value beyond the narrow current conception of the given application. I mean information that can have enduring value. In this context, one might say knowledge is information in disposable form.

ences us al feed

The RDBMS is not enough.

Posted by Sebastien Auvray on Nov 26, 2007 09:30 AM

Community Architecture, Ruby Topics Performance & Scalability, Data Access, Database Design

Tags CouchDB, Database, Database Management, <u>Distributed Document Oriented Database</u>, S3, RDDB

Relational Databases, Scalability

While Relational Databases fit a client-server model, in a <u>world of services new</u> <u>solutions are needed</u>. RDBMS are subject to scalability issues: <u>How to create redundancy</u>, <u>parallelism</u>?

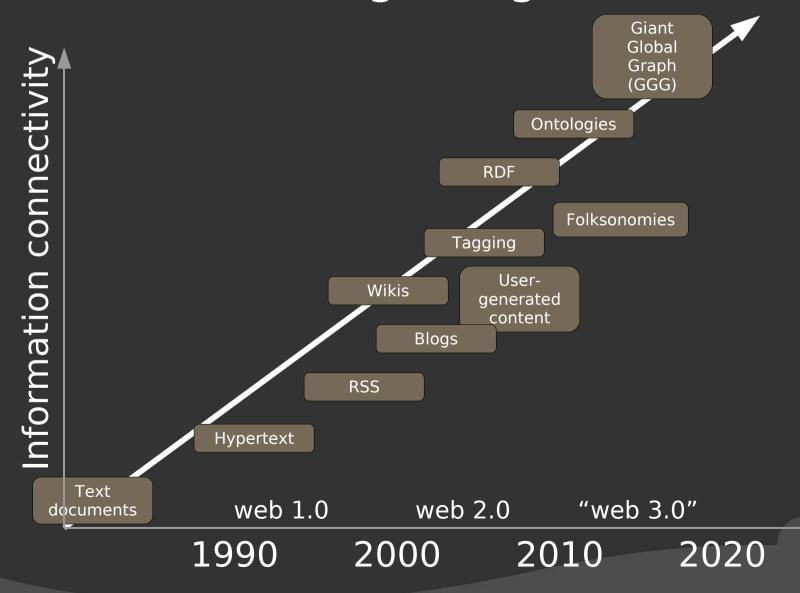
CouchDB: Thinking beyond the RDBMS

September 2nd, 2007





Trend 1: data is getting more connected

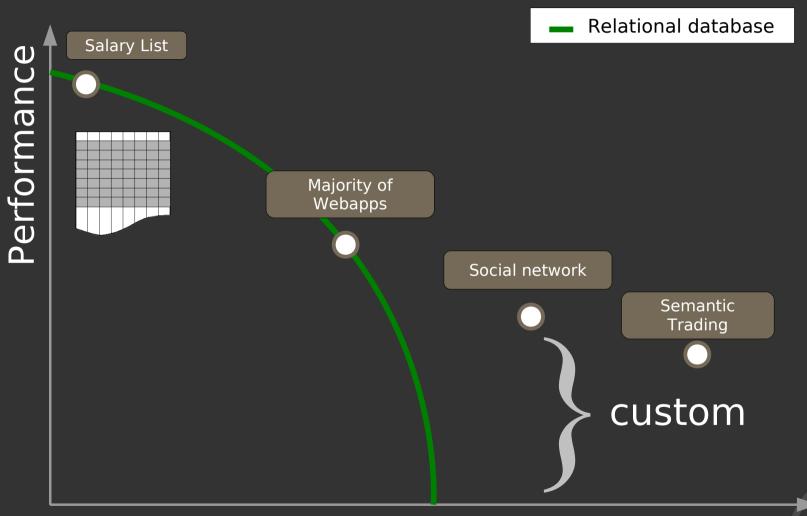




Trend 2: ... and more semi-structured

- Individualization of content!
 - In the salary lists of the 1970s, all elements had exactly one job
 - In the salary lists of the 2000s, we need 5 job columns! Or 8? Or 15?
- Trend accelerated by the decentralization of content generation that is the hallmark of the age of participation ("web 2.0")





Information complexity

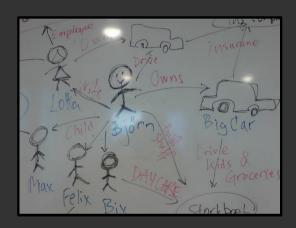


We = hackers!

So that's v_{CPU}...
what about v_{hackers}?



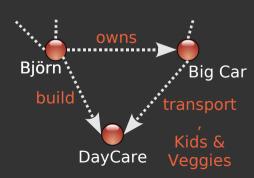
Whiteboard friendly?

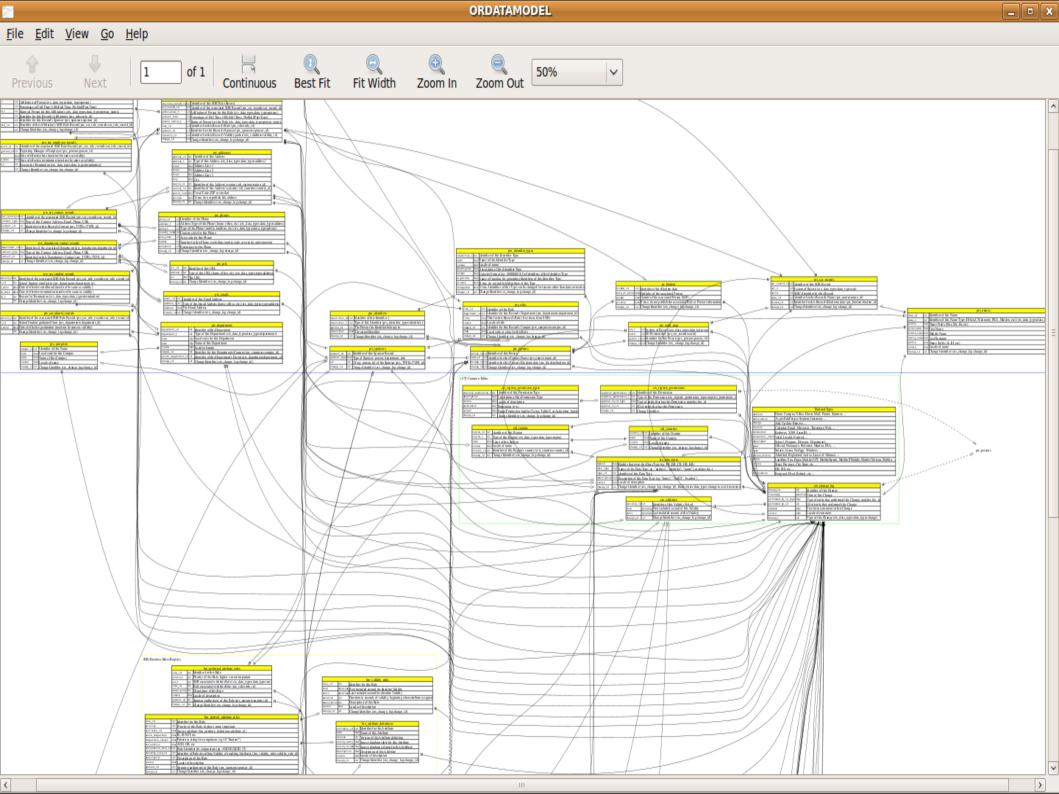














Alternative?

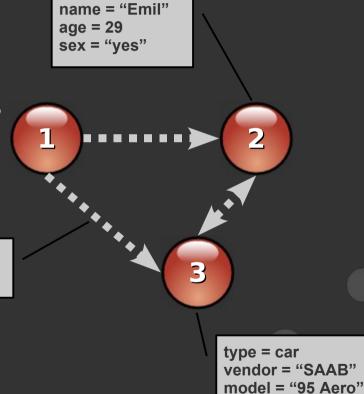
a graph database



The Graph DB model: representation

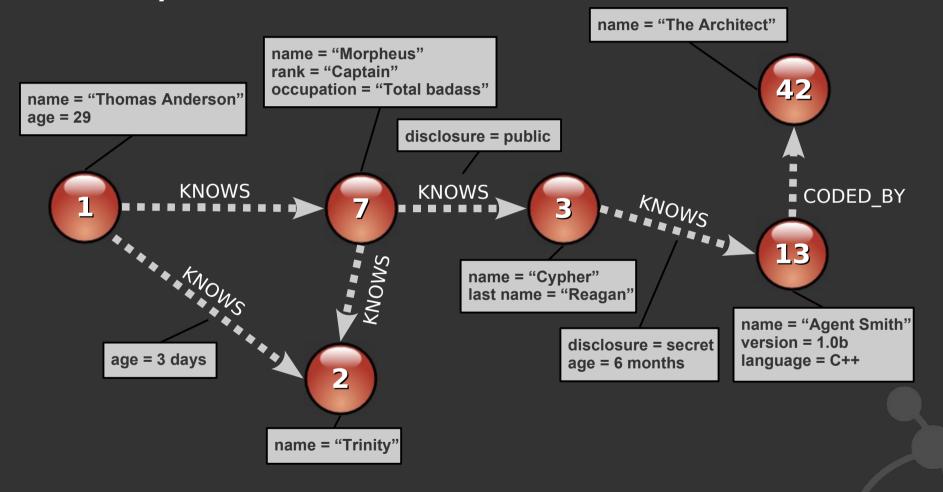
type = KNOWS time = 4 years

- Core abstractions:
 - Nodes
 - Relationships between nodes
 - Properties on both





Example: The Matrix





Code (1): Building a node space

```
NeoService neo = ... // Get factory
// Create Thomas 'Neo' Anderson
Node mrAnderson = neo.createNode();
mrAnderson.setProperty( "name", "Thomas Anderson" );
mrAnderson.setProperty( "age", 29 );
// Create Morpheus
Node morpheus = neo.createNode();
morpheus.setProperty( "name", "Morpheus" );
morpheus.setProperty( "rank", "Captain" );
morpheus.setProperty( "occupation", "Total bad ass" );
// Create a relationship representing that they know each other
mrAnderson.createRelationshipTo( morpheus, RelTypes.KNOWS );
// ...create Trinity, Cypher, Agent Smith, Architect similarly
```



Code (1): Building a node space

```
Transaction tx = neo.beginTx();
// Create Thomas 'Neo' Anderson
Node mrAnderson = neo.createNode();
mrAnderson.setProperty( "name", "Thomas Anderson" );
mrAnderson.setProperty( "age", 29 );
// Create Morpheus
Node morpheus = neo.createNode();
morpheus.setProperty( "name", "Morpheus" );
morpheus.setProperty( "rank", "Captain" );
morpheus.setProperty( "occupation", "Total bad ass" );
// Create a relationship representing that they know each other
mrAnderson.createRelationshipTo( morpheus, RelTypes.KNOWS );
// ...create Trinity, Cypher, Agent Smith, Architect similarly
tx.commit();
```



Code (1b): Defining RelationshipTypes

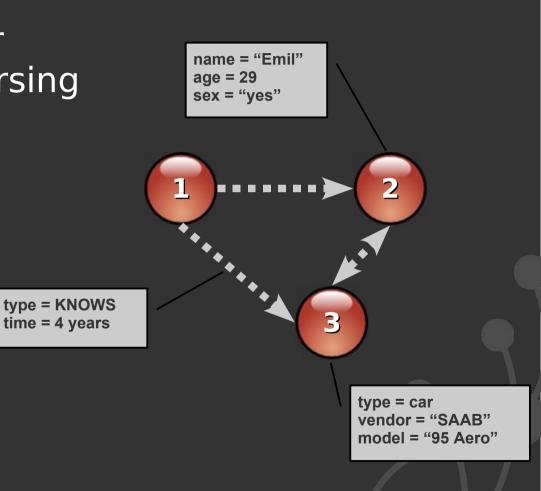
// In package org.neo4j.api.core

```
public interface RelationshipType
   String name();
// In package org.yourdomain.yourapp
// Example on how to roll dynamic RelationshipTypes
class MyDynamicRelType implements RelationshipType
  private final String name;
   MyDynamicRelType( String name ) { this.name = name; }
  public String name() { return this.name; }
// Example on how to kick it, static-RelationshipType-like
enum MyStaticRelTypes implements RelationshipType
   KNOWS,
   WORKS FOR,
```



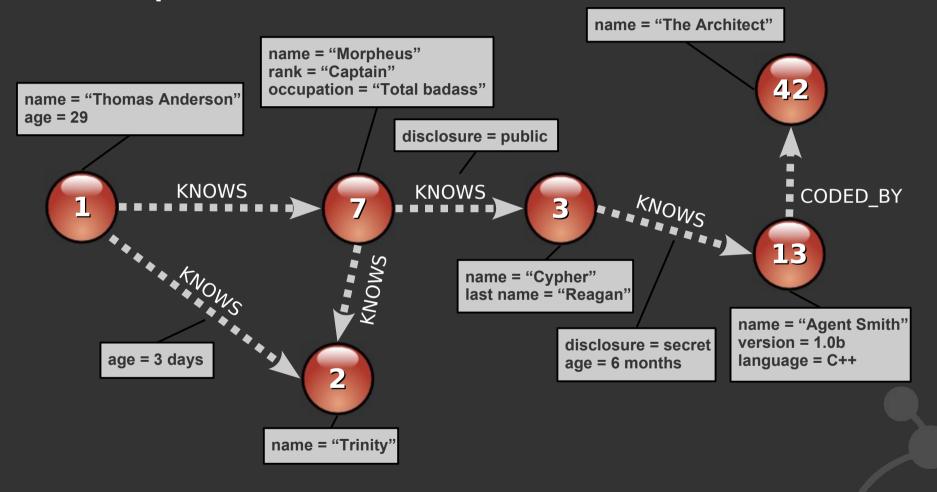
The Graph DB model: traversal

 Traverser framework for high-performance traversing across the node space





Example: Mr Anderson's friends



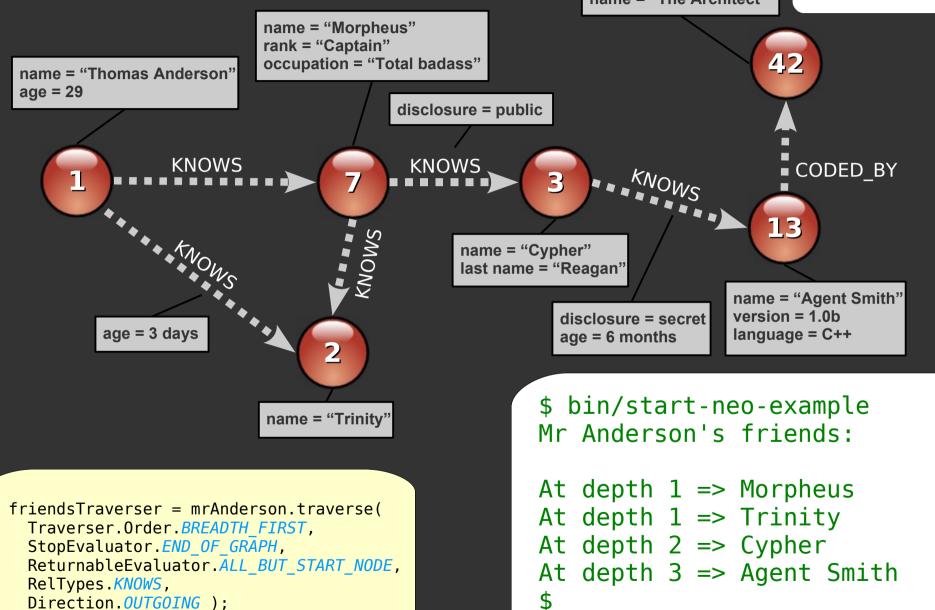


Code (2): Traversing a node space

```
// Instantiate a traverser that returns Mr Anderson's friends
Traverser friendsTraverser = mrAnderson.traverse(
   Traverser.Order.BREADTH FIRST,
   StopEvaluator. END OF GRAPH,
   ReturnableEvaluator.ALL BUT START NODE,
   RelTypes. KNOWS,
   Direction.OUTGOING );
// Traverse the node space and print out the result
System.out.println( "Mr Anderson's friends:" );
for ( Node friend : friendsTraverser )
   System.out.printf( "At depth %d => %s%n",
      friendsTraverser.currentPosition().getDepth(),
      friend.getProperty( "name" ) );
```

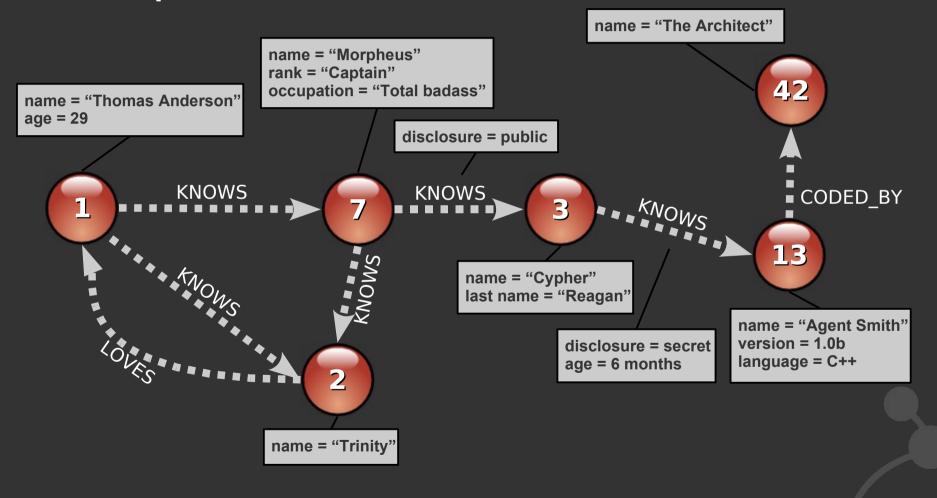


name = "The Architect"





Example: Friends in love?





Code (3a): Custom traverser



Code (3a): Custom traverser



name = "The Architect"

```
name = "Morpheus"
                            rank = "Captain"
                            occupation = "Total badass"
name = "Thomas Anderson"
age = 29
                                           disclosure = public
                 KNOWS
                                             KNOWS
                                                                                        CODED_BY
                                                                      KNOWS
                                                                                       13
                                                   name = "Cypher"
                                                   last name = "Reagan"
                                                                                  name = "Agent Smith"
                                                                                  version = 1.0b
                                                              disclosure = secret
                                                                                  language = C++
                                                              age = 6 months
                            name = "Trinity"
```

```
new ReturnableEvaluator()
  public boolean isReturnableNode(
    TraversalPosition pos)
    return pos.currentNode().
      hasRelationship( RelTypes.LOVES,
         Direction.OUTGOING );
```

\$ bin/start-neo-example Who's a lover?

At depth 1 => Trinity



Bonus code: domain model

- How do you implement your domain model?
- Use the delegator pattern, i.e. every domain entity wraps a Neo4j primitive:

```
// In package org.yourdomain.yourapp
class PersonImpl implements Person
  private final Node underlyingNode;
   PersonImpl( Node node ) { this.underlyingNode = node; }
  public String getName()
      return this.underlyingNode.getProperty( "name" );
  public void setName( String name )
      this.underlyingNode.setProperty( "name", name );
```



Domain layer frameworks

- Qi4j (www.qi4j.org)
 - Framework for doing DDD in pure Java5
- Qi4j
- Defines Entities / Associations / Properties
 - Sound familiar? Nodes / Rel's / Properties!
- Neo4j is an "EntityStore" backend
- NeoWeaver (http://components.neo4j.org/neo-weaver)
 - Weaves Neo4j-backed persistence into domain objects in runtime (dynamic proxy / cglib based)
 - Veeeery alpha

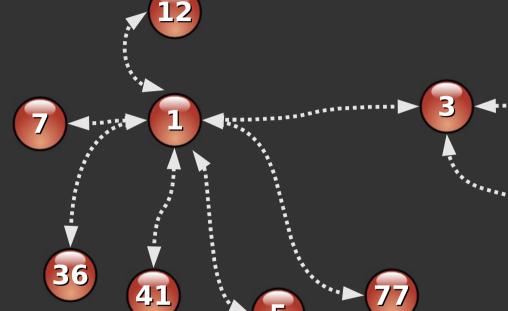


Neo4j system characteristics

- Disk-based
 - Native graph storage engine with custom ("SSDready") binary on-disk format
- Transactional
 - JTA/JTS, XA, 2PC, Tx recovery, deadlock detection, etc
- Scalable
 - Several billions of nodes/rels/props on single JVM
- Robust
 - 6+ years in 24/7 production



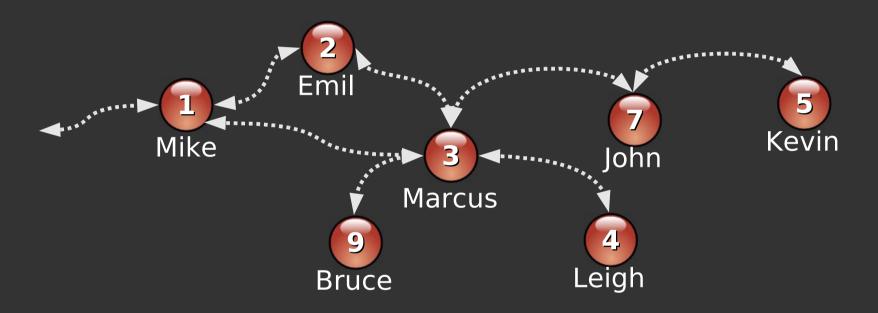
Social network *pathExists()*



- ~1k persons
- To Avg 50 friends per person
 - pathExists(a, b) limit depth 4
 - Two backends
- Eliminate disk IO so warm up caches

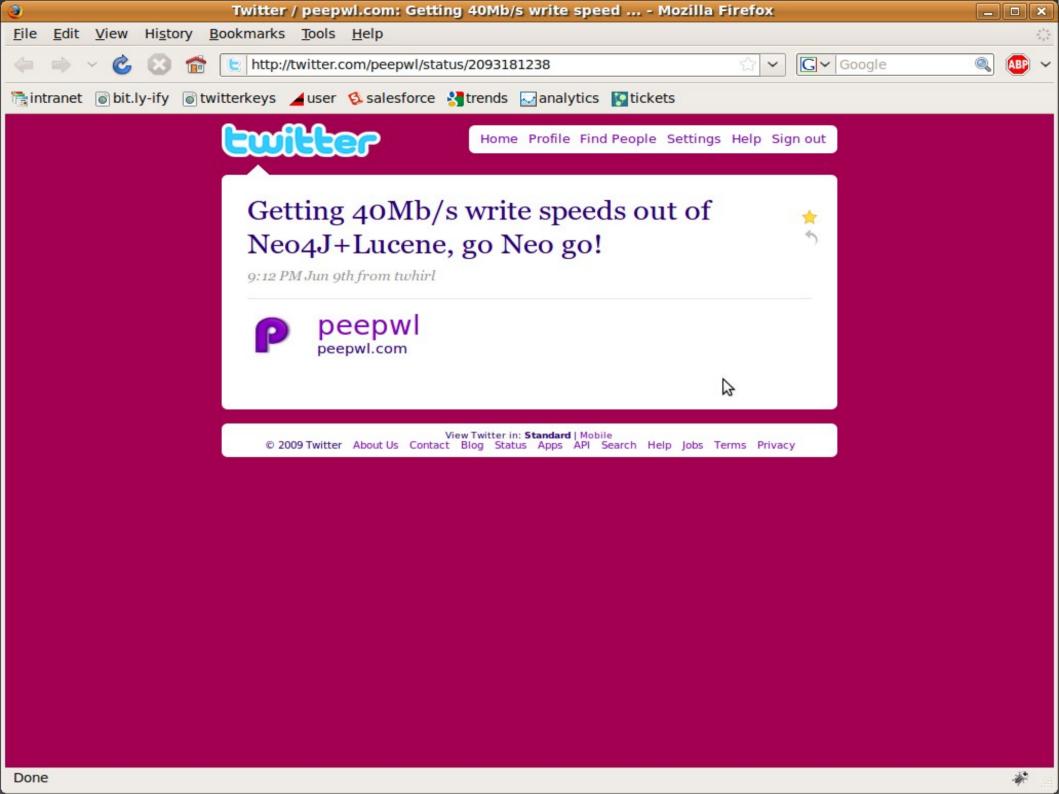


Social network pathExists()



Relational database Graph database (Neo4j) Graph database (Neo4j) # persons query time







Pros & Cons compared to RDBMS

- + No O/R impedance mismatch (whiteboard friendly)
- + Can easily evolve schemas
- + Can represent semi-structured info
- + Can represent graphs/networks (with performance)
- Lacks in tool and framework support
- Few other implementations => potential lock in
- + to support for ad-hoc queries



More consequences

- Ability to capture semi-structured information
 - => allowing individualization of content
- No predefined schema
 - => easier to evolve model
 - => can capture ad-hoc relationships
- Can capture non-normative relations
 - => easy to model specific links to specific sets
- All state is kept in transactional memory
 - => improves application concurrency

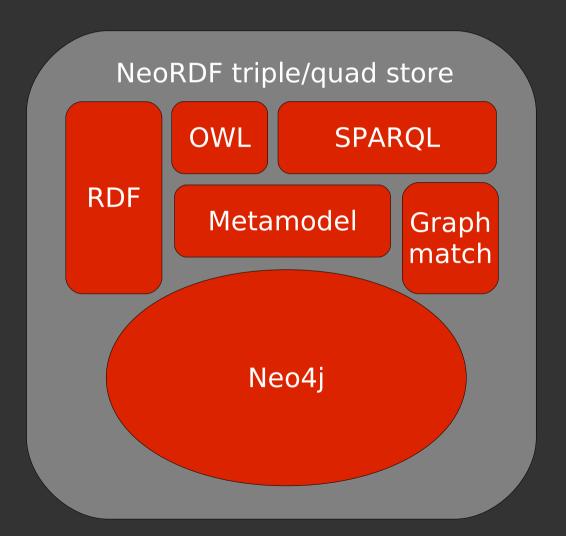


The Neo4j ecosystem

- Neo4j is an embedded database
 - Tiny teeny lil jar file
- Component ecosystem
 - index-util
 - neo-meta
 - neo-utils
 - owl2neo
 - sparql-engine
 - ...
- See http://components.neo4j.org



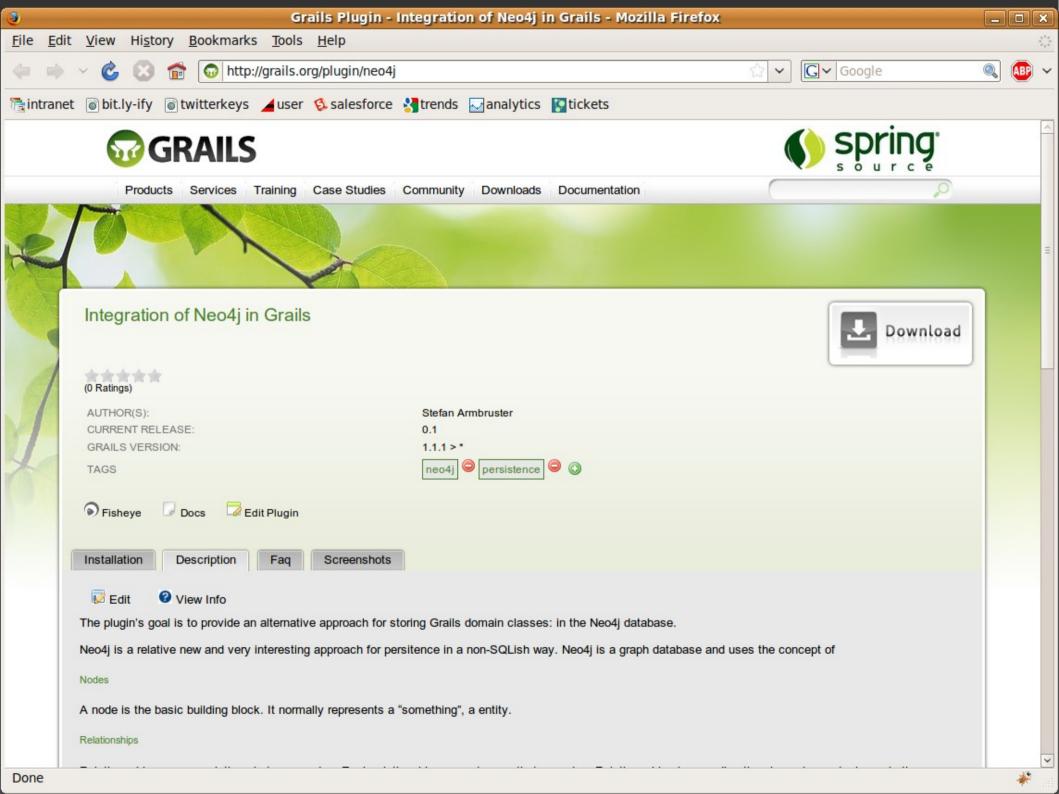
Example: NeoRDF

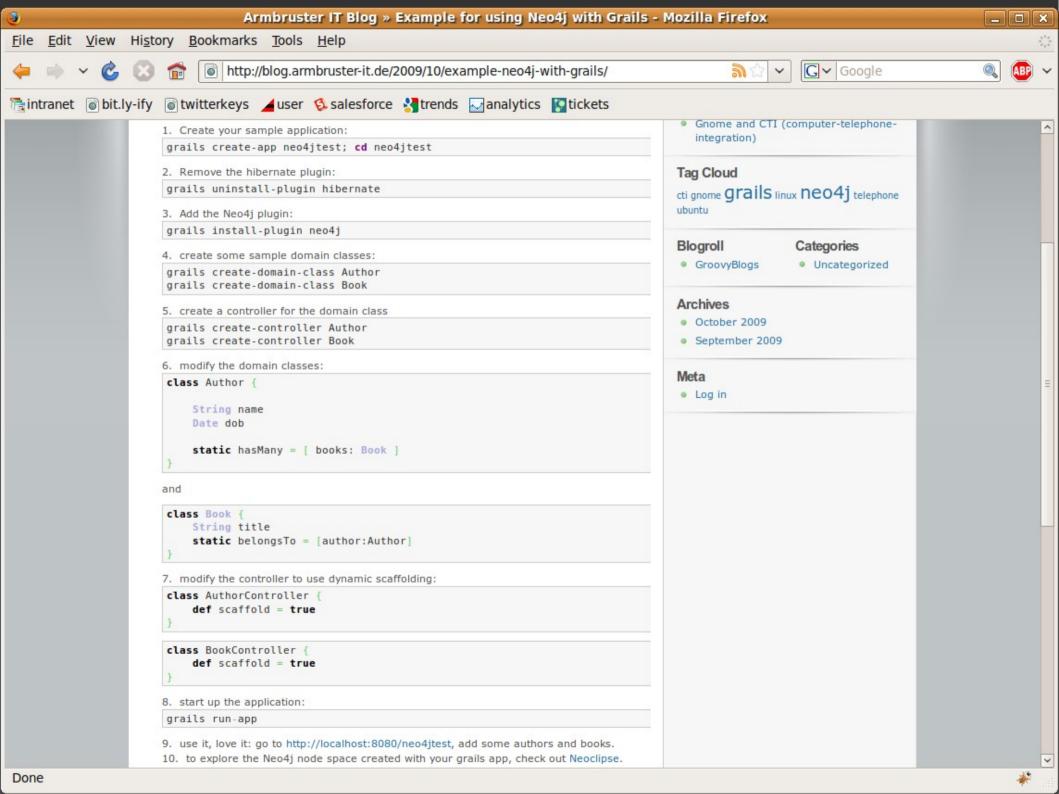




Language bindings

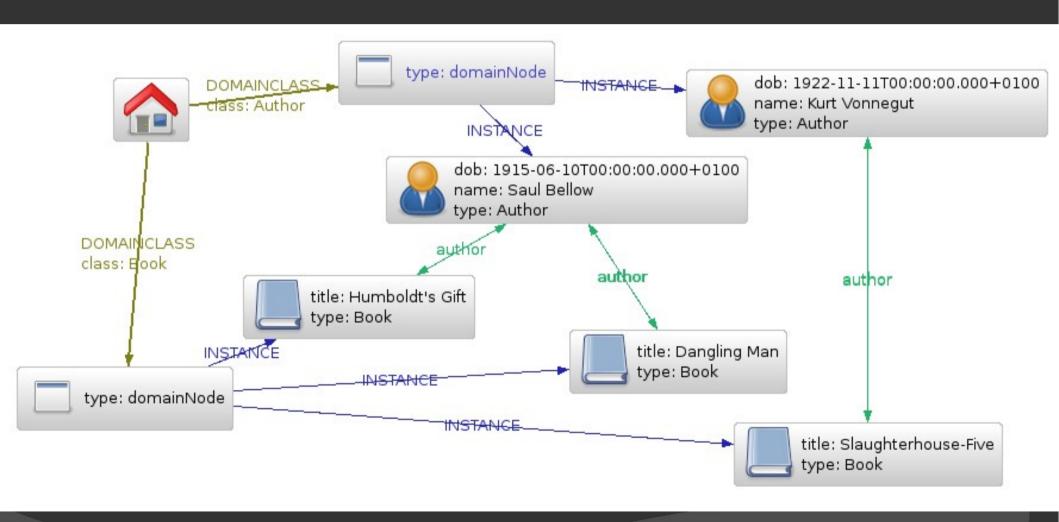
- Neo4j.py bindings for Jython and CPython
 - http://components.neo4j.org/neo4j.py
- Neo4jrb bindings for JRuby (incl RESTful API)
 - http://wiki.neo4j.org/content/Ruby
- Clojure
 - http://wiki.neo4j.org/content/Clojure
- Scala (incl RESTful API)
 - http://wiki.neo4j.org/content/Scala
-NET? Erlang?







Grails Neoclipse screendump





Scale out - replication

- Rolling out Neo4j HA before end-of-year
 - Side note: ppl roll it today w/ REST frontends & onlinebackup
- Master-slave replication, 1st configuration
 - MySQL style... ish
 - Except all instances can write, synchronously between writing slave & master (strict consistency)
 - Updates are asynchronously propagated to the other slaves (eventual consistency)
- This can handle billions of entities...
- ... but not 100B



Scale out - partitioning

- Sharding possible today
 - ... but you have to do a lot of manual work
 - ... just as with MySQL
 - Great option: shard on top of resilient, scalable
 OSS app server Newton, see: www.codecauldron.org
- Transparent partitioning? Neo4j 2.0
 - 100B? Easy to say. Sliiiiightly harder to do.
 - Fundamentals: BASE & eventual consistency
 - Generic clustering algorithm as base case, but give lots of knobs for developers



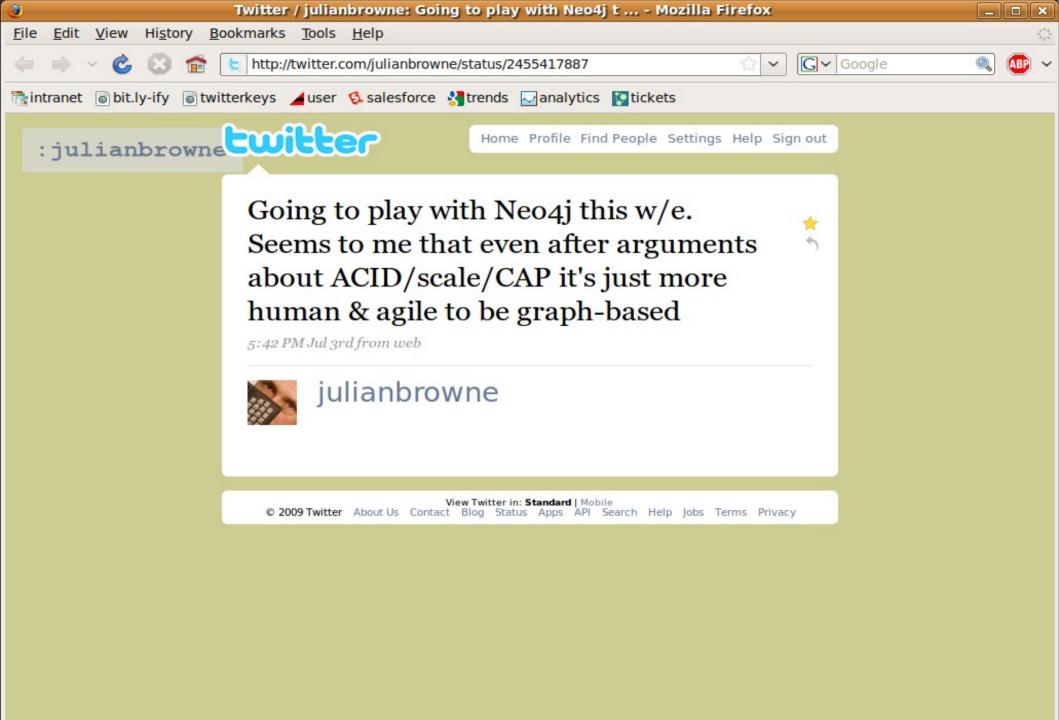
How ego are you? (aka other impls?)

- Franz' AllegroGraph (http://agraph.franz.com)
 - Proprietary, Lisp, RDF-oriented but real graphdb
- FreeBase graphd (http://bit.ly/13VITB)
 - In-house at Metaweb
- Kloudshare (http://kloudshare.com)
 - Graph database in the cloud, still stealth mode
- Google Pregel (http://bit.ly/dP9IP)
 - We are oh-so-secret
- Some academic papers from ~10 years ago
 - \bullet G = {V, E} #FAIL



Conclusion

- Graphs && Neo4j => teh awesome!
- Available NOW under AGPLv3 / commercial license
 - AGPLv3: "if you're open source, we're open source"
 - If you have proprietary software? Must buy a commercial license
 - But up to 1M primitives it's free for all uses!
- Open Download
 - http://neo4j.org
- Feedback
 - http://lists.neo4j.org





Questions?



Image credit: lost again! Sorry :(

