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Patterns of Internal DSLs

Martin Fowler

<http://martinfowler.com/dslwip>

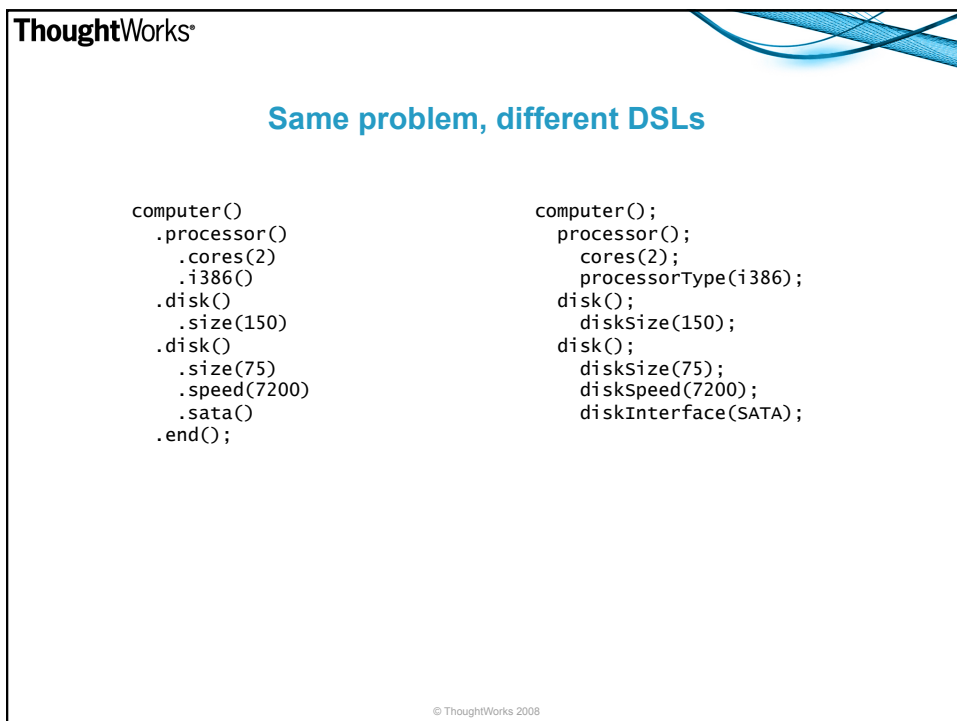
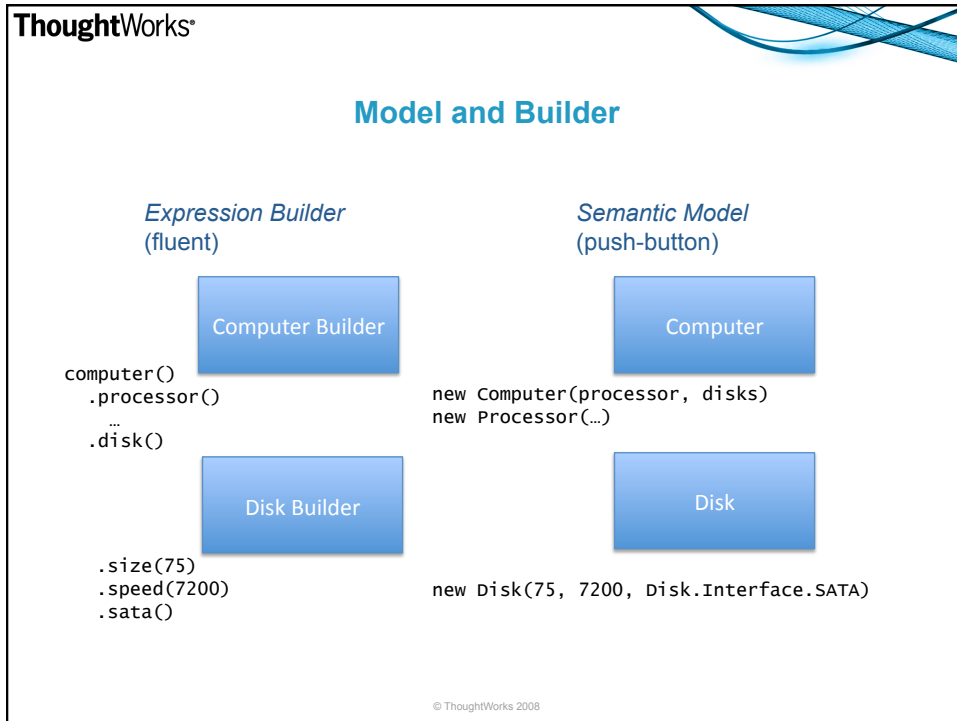
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Typical Internal DSL

```
computer()  
  .processor()  
    .cores(2)  
    .i386()  
  .disk()  
    .size(150)  
  .disk()  
    .size(75)  
    .speed(7200)  
    .sata()  
  .end();
```

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Function Sequence

```
computer();
  processor();
    cores(2);
    processorType(i386);
  disk();
    diskSize(150);
  disk();
    diskSize(75);
    diskSpeed(7200);
    diskInterface(SATA);
```

- A series of function (method) calls
- May be difficult to use global function calls
- Global parsing state
 - see *Object Scoping*
- Needs *Context Variables*

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Method Chaining

```
computer()
  .processor()
    .cores(2)
    .i386()
  .disk()
    .size(150)
  .disk()
    .size(75)
    .speed(7200)
    .sata()
  .end();
```

- Start with a top level call that returns a builder
- Chain following calls on the builder
 - each call returns a builder
- Finishing problem
- Progressive Interfaces

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Nested Function

```
computer(
  processor(
    cores(2),
    Processor.Type.i386
  ),
  disk(
    size(150)
  ),
  disk(
    size(75),
    speed(7200),
    Disk.Interface.SATA
  )
);
```

- Provides a true hierarchic structure
 - Avoids *Context Variables*
- Readability of arguments (size(75))
- Order of evaluation
 - Old Macdonald:


```
o(i(e(i(e()))))
```
- Global Functions
 - see *Object Scoping*

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Object Scoping

```
class ZoneBuilder..
  ZoneBuilder Allow(params RuleElement[] rules) {...
  RuleElement Department(String name) {...
  RuleElement Until(int year, int month, int day) {...
```

parse data held in instance

needs inheritance

```
class MyZone : ZoneBuilder {
  protected override void doBuild() {
    Allow(
      Department("MF"),
      until(2008, 10, 18));
    Refuse(Department("Finance"));
    Refuse(Department("Audit"));
    Allow(
      GradeAtLeast(Grade.Director),
      During(1100, 1500),
      until(2008, 5, 1));
  }
}
```

can add functions in subclass

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Combining Patterns

```
computer(
  processor()
    .cores(2)
    .type(i386),
  disk()
    .size(150),
  disk()
    .size(75)
    .speed(7200)
    .iface(SATA)
);
computer(
  processor()
    .cores(4)
);
```

- Use a mix of different patterns for each strength and weakness
 - Can be confusing

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Literal List

```
# literal list syntax
trap(:acid_bath).
  requires[ :small_power_plant,
            :acid_reservoir,
            :warning sign]

#vararg function syntax
trap("acid bath")
  .requires("small power plant",
            "acid reservoir",
            "warning sign")

#heterogenous elements
disk(size(75),
     speed(7200),
     Disk.Interface.SATA)
```

- Some languages have syntax for this
- Can also use vararg functions
- Elements of list are *Nested Functions* (or literals)
- Lisp uses literal lists and nested functions for everything

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Literal Map

```
processor {:cores => 2,
          :type => :i386,
          :speed => 2.2}
```

- Some languages have syntax for this
- Can also use named parameters
- Values are literals or *Nested Functions*

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Grammar and Patterns

	BNF	Consider...
mandatory list	parent ::= first second	<i>Nested Function</i>
optional list	parent ::= first maybeSecond? maybeThird?	<i>Literal Map</i> <i>Method Chaining</i> [†]
homogenous bag	parent ::= child*	<i>Literal List</i> <i>Function Sequence</i> [‡]
heterogeneous bag	parent ::= (this that theOther)*	<i>Method Chaining</i>
set	n/a (as bag but only one of each)	<i>Literal Map</i> <i>Method Chaining</i> [†]

† check for one of each
‡ at top level

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Nested Closure

```
computer do
  processor do
    cores 2
    i386
    speed 2.2
  end
  disk do
    size 150
  end
  disk do
    size 75
    speed 7200
    sata
  end
end
```

- Needs language support
 - often syntax is awkward
- Control evaluation
- Set up and tear down context
- May evaluate in different context (`instance_eval`)

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Dynamic Reception

```
#composed from method name
score(350).when_from("BOS")
score(100).when_brand("hyatt")
score(140).when_from_and_airline(
  "BOS", "NW")

# using chaining
score(350).when.from.equals.BOS
score(100).when.brand.equals.hyatt
score(170).when.from.equals.BOS.and.
  nights.at.least._3
```

- aka overriding
 - method_missing OR doesNotUnderstand
- Keywords (`from`, `brand`, `airline`) are dynamic
- Requires dynamic language
- Chaining form can make arbitrary expressions
 - but should it?
 - operators not dynamic

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Annotation

```
// java style (C# similar)
class PatientVisit...
  @ValidRange(lower = 1, upper = 1000)
  private int weight; // in lb
  @ValidRange(lower = 1, upper = 120)
  private int height; // in inches

# ruby style
valid_range :height, 1..120
valid_range :weight, 1..1000
```

- Straightforward definition by custom syntax
 - But can also use class methods (need to be executed)
 - can use naming conventions
- Limits *Semantic Model*
 - classes, methods, fields

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Parse Tree Manipulation

```
new ImapQueryBuilder((q) =>
  (q.Subject == "entity framework")
  && (q.Date >= threshold)
  && ("@ayende.com" != q.From))
```

- Take an expression and return its parse tree
- Walk parse tree to generate code
- Alter parse tree and re-evaluate
- Lisp Macros often used for this

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Patterns in a state machine definition (1)

```
event ("doorClosed", "D1CL");
event ("drawOpened", "D2OP");
event ("lightOn", "L1ON");
event ("panelClosed", "PNCL");
```

function Sequence

```
resetEvent ("doorOpened", "D1OP");
```

```
command("unlockPanel", "PNUL");
command("lockPanel", "PNLK");
command("lockDoor", "D1LK");
command("unlockDoor", "D1UL");
```

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Patterns in a state machine definition

```
state("idle")
  .actions("unlockDoor","lockPanel")
  .transition("doorClosed"). to("active")
function Sequence ;

state("active")
  .transition("drawOpened"). to("waitingForLight")
  .transition("lightOn"). to("waitingForDraw")
  ;
```

Literal List

Method Chaining

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JMock 1

Method Chaining

**Nested Function
(with Object Scoping)**

```

mainframe.expects(once())
    .method("buy").with(eq(QUANTITY))
    .will(returnValue(TICKET));

auditing.expects(once())
    .method("bought").with(same(TICKET));

agent.onPriceChange(THRESHOLD);
  
```

Function Sequence

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JMock 2

Function Sequence

instance initializer

```

context.checking(new Expectations() {{
    one (clock).time(); will(returnValue(loadTime));
    one (clock).time(); will(returnValue(fetchTime));

    allowing (reloadPolicy).shouldReload(loadTime, fetchTime);
    will(returnValue(false));

    one (loader).load(KEY); will(returnValue(VALUE));
}});
  
```

field

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Rake

Literal Map
Literal List

```

file BUILD_DIR + 'updates.rss' => %w(news.xml articles.xml newsRss.rb) do
  puts "building RSS"
  require 'newsRss'
  RssMaker.new('news.xml', 'build/updates.rss', 'articles.xml').run
end

```

Nested Closure

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Manipulating the semantic model [rake]

```

# copy all jpgs from a particular directory to build directory

def copyTask srcGlob, targetDirSuffix, taskSymbol
  targetDir = File.join BUILD_DIR, targetDirSuffix
  mkdir_p targetDir, QUIET
  FileList[srcGlob].each do |f|
    target = File.join targetDir, File.basename(f)
    file target => [f] do |t|
      cp f, target
    end
    task taskSymbol => target
  end
end

```

```

copyTask 'bliki/*.jpg', 'bliki', :bliki

```

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